

GOJAN SCHOOL OF BUSINESS AND TECHNOLOGY

AN AUTONOMOUS INSTITUTION

APPROVED BY AICTE | AFFILIATED TO ANNA UNIVERSITY | ACCREDITED BY NAAC

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U.G. Regulation 2026

Curriculum

B.E. Computer Science and Engineering

Academic Planning Committee

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GOJAN SCHOOL OF BUSINESS AND TECHNOLOGY

(AN AUTONOMOUS INSTITUTION, AFFILIATED TO ANNA UNIVERSITY)

Programme: B.E., Computer Science and Engineering

Regulations: 2026

Abbreviations:

HUM – Humanities (Languages, Management, Heritage, and others)	L – Laboratory Course
BS – Basic Science (Mathematics, Physics, Chemistry)	T – Theory
ES – Engineering Science (General (G), Programme Core (PC), Programme (PE) & Emerging Technology (ET))	LIT – Laboratory Integrated Theory Elective
SD – Skill Development	PW – Project Work
SL – Self Learning	IPW – Internship cum Project Work
CDP – Capstone Design Project	DIC – Department Introductory Course
OE – Open Elective	TCP – Total Contact Period(s)
AC - Audit Course	

Program Outcomes

1. **Engineering Knowledge:** Apply math, science, and engineering fundamentals to complex problems.
2. **Problem Analysis:** Identify and analyze complex problems using research and sustainability principles.
3. **Design Solutions:** Design systems and processes considering health, safety, cost, culture, and environment.
4. **Investigations:** Use experiments, modelling, and data analysis to reach valid conclusions.
5. **Engineering Tools:** Apply modern tools for modelling and problem-solving, recognizing their limits.
6. **Society & Environment:** Assess societal, legal, and environmental impacts of engineering solutions.
7. **Ethics:** Commit to ethics, human values, diversity, and legal compliance.
8. **Teamwork:** Work effectively as an individual and in multidisciplinary teams.
9. **Communication:** Communicate clearly in reports, presentations, and documentation across diverse groups.
10. **Management & Finance:** Apply management and economic principles in projects and teamwork.
11. **Lifelong Learning:** Engage in continuous learning, adapt to new technologies, and think critically.

Program Specific Outcome (PSO)

PSO1: Design and develop efficient and reliable computing solutions for real time applications.

PSO2: Utilize modern tools and platforms for development of innovative software systems for industrial and societal requirements.

PSO3: Upskill with rapid advancements in the field of Computer Engineering and exhibit research aptitude, work effectively in multidisciplinary teams and uphold ethical practices.

Program Educational Objectives (PEOs)

Graduates will be able to:

PEO1: Graduates apply technical competence in computer science to solve real-world problems, demonstrating both technical expertise and leadership skills in guiding teams and projects.

PEO2: Graduates conduct innovative research to address and develop solutions for problems of social relevance, contributing to advancements in technology that can have a positive societal impact.

PEO3: Graduates thrive in a business environment by showcasing strong teamwork, effective communication, ethical work practices, adaptability to changing situations, and a commitment to lifelong learning and personal development.

Semester – I							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26MAT101	Applied Calculus	T	3-1-0	4	4	BS
2.	26ENT101	English Essentials – I	T	2-0-0	2	2	HUM
3.	26TAT101	தமிழர் மரபு / Heritage of Tamils	T	1-0-0	1	1	HUM
4.	26PHI101	Applied Physics – I	LIT	2-0-2	4	3	BS
5.	26CYI101	Applied Chemistry – I	LIT	2-0-2	4	3	BS
6.	26ECT001	Basic Electrical and Electronics Engineering	T	3-0-0	3	3	ES (G)
7.	26CSII02	Computer Programming: C	LIT	2-0-2	4	3	ES (PC)
8.	26MEL001	Re-Engineering for Innovation	L	0-0-4	4	2	SD
9.	26UCS101	Life Skills for Engineers – I	T	1-0-0	1	1	HUM
Total Credits					27	22	

Semester – II							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26MAT201	Linear Algebra	T	3-1-0	4	4	BS
2.	26ECI203	Digital Principles and Computer Organization	LIT	3-0-2	5	4	ES (PC)
3.	26TAT201	தமிழர்களும் தொழில்நுட்பமும் / Tamils and Technology	T	1-0-0	1	1	HUM
4.	26PHT201	Applied Physics (CSIE) – II	T	2-1-0	3	3	BS
5.	26CSI201	Object Oriented Programming	LIT	3-0-4	7	5	ES (PC)
6.	26ENI201	English Essentials – II	LIT	1-0-2	3	2	HUM
7.	26MEL002	Makerspace	L	0-0-4	4	2	SD
8.	26UCS201	Life Skills for Engineers – II	T	1-0-0	1	1	HUM
9.	26UCI202	Foreign Language- Japanese	T	1-0-0	1	1	HUM
Total Credits					29	23	

Semester – III							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26MAT301	Discrete Mathematics	T	3-1-0	4	4	BS
2.	26CSI303	Database Management Systems	LIT	3-0-2	5	4	ES (PC)
3.	26CSI301	Data Structures	LIT	3-0-2	5	4	ES (PC)
4.	26CSI302	Java Programming	LIT	3-0-2	5	4	ES (PC)
5.	26ADI201	Python for Data Science	LIT	3-0-2	5	4	ES (PC)
6.	26ENL301	English Communication Skills Laboratory – II	L	0-0-2	2	1	HUM
7.		Skill Development Course – I	LIT	1-0-2	3	2	SD
Total Credits					29	23	

Semester – IV							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26MAT401	Probability and Statistics	T	3-1-0	4	4	BS
2.	26CSI402	Design and Analysis of Algorithms	LIT	3-0-2	5	4	ES (PC)
3.	26CST403	Theory of Computation	T	3-1-0	4	4	ES (PC)
4.	26CST401	Standards in Computer Science	T	1-0-0	1	1	ES (PC)
5.	26AIT401	Object Oriented Software Engineering	T	3-0-0	3	3	ES (PC)
6.	26CSI401	Operating Systems	LIT	3-0-2	5	4	ES (PC)
7.	26ENL401	English Communication Skills Laboratory – III	L	1-0-2	3	1	HUM
8.		Skill Development Course – II	LIT	1-0-2	3	2	SD
9.		Self-Learning Course	---	--	0	1	SL
Total Credits					28	24	

Semester – V							
S. No.	Course Code	Course Name	Course Type	Periods /Week		Credits	Category
				L-T- P	TCP		
1.	26CSI501	Computer Networks	LIT	3-0-2	5	4	ES (PC)
2.	26CST402	Compiler Design	T	3-0-2	5	4	ES (PC)
3.		Programme Elective – I	T	3-0-0	3	3	ES (PE)
4.	26CBT501	Cryptography and Network Security	T	3-1-0	4	4	ES (PC)
5.	26AII501	Artificial Intelligence and Machine Learning	LIT	3-0-2	5	4	ES (PC)
6.	26ITI601	Full Stack Development	LIT	3-0-2	5	4	ES (PC)
7.		Skill Development Course – III	LIT	1-0-0	1	1	SD
8.		Industry Oriented Course - I	LIT	1-0-2	3	1	SD
Total Credits					31	25	
For Honours Degree							
1.		Capstone Design Project – Level I	CDP	0-0-12	12	6	SD
OR							
1.		Honours Elective – I	T	3-0-0	3	3	
2.		Honours Elective – II	T	3-0-0	3	3	
For Minor Degree							
1.		Minor Elective – I	T	3-0-0	3	3	
2.		Minor Elective – II	T	3-0-0	3	3	

Semester – VI							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T-P	TCP		
1.	26CST601	Distributed Computing	T	3-0-0	3	3	ES (PC)
2.		Programme Elective – II	T	3-0-0	3	3	ES (PE)
3.		Programme Elective – III	T	3-0-0	3	3	ES (PE)
4.		Open Elective - I	T	3-0-0	3	3	OE
5.	26GET601	Climate Change and Sustainability	T	2-0-0	2	2	HUM
6.		Industry Oriented Course - II	LIT	1-0-2	3	1	SD
7.	26ADI601	Deep Learning	LIT	3-0-2	5	4	ES (PC)
8.	26CSL601	Mobile App Development Laboratory	L	0-0-4	4	2	ES (PC)
9.		Audit Course I	T	2-0-0	2	0	---
10.		Summer Internship	L	--	---	1	SD
Total Credits					28	22	
For Honours Degree							
1.		Capstone Design Project – Level II	CDP	0-0-12	12	6	SD
OR							
1.		Honours Elective – III	T	3-0-0	3	3	
2.		Honours Elective – IV	T	3-0-0	3	3	
For Minor Degree							
1.		Minor Elective – III	T	3-0-0	3	3	
2.		Minor Elective – IV	T	3-0-0	3	3	

Semester – VII							
S. No.	Course Code	Course Name	Course Type	Periods/ Week		Credits	Category
				L-T-P	TCP		
1.		Open Elective - II	T	3-0-0	3	3	OE
2.		Programme Elective – IV	T	3-0-0	3	3	ES (PE)
3.		Programme Elective – V	T	3-0-0	3	3	ES (PE)
4.	26GEC701	Engineering Entrepreneurship Development	LIT	2-0-2	4	3	HUM
5.	26CCI701	Cyber Security and Ethical Hacking	LIT	2-0-2	4	3	ES (PC)
6.		Audit Course II	T	2-0-0	2	0	---
7.	26CSPW701	Project Work (Phase -I)	PW/IPW	0-0-4	4	2	SD
Total Credits					21	17	

Semester – VIII							
S. No.	Course Code	Course Name	Course Type [#]	Periods / Week		Credits	Category
				L-T-P	TCP		
1	26CSPW801	Project Work (Phase-II) / Internship cum Project Work	PW / IPW	0-0-16	16	8	SD
Total Credits					16	8	

Total Credits :164

PROGRAMME ELECTIVE COURSES – STREAMS

Artificial intelligence	Data Analytics	Product Development	Security	Computing	Internet of Things and Smart Applications
Computational Intelligent Techniques	Big Data Analytics	Design Thinking and Innovation	Information Security	Cloud Computing	Smart IoT Architecture
Intelligent Transportation Systems	Recommender Systems	UI and UX Design and Human-centered Design	Data Privacy	Augmented Reality and Virtual Reality	Wearable Computing
Generative AI and Prompt Engineering	Predictive Analytics	Java Spring Boot	Mobile Forensics	Edge Computing	IoT in 5G Networks
Responsible and Equitable AI	Business Intelligence	DevOps and DevSecOps	Web and IoT Security	Granular Computing	IoT and Smart Cities
Reactive Machines and Self-aware AI	Bioinformatics	Vibe Coding	Cryptocurrency and Blockchain Technologies	Quantum Computing	Human Computer Interaction
Large Language Models	Data Engineering	Robotics - Computational Motion Planning	Web Application Security	High Performance Computing	Industrial and mobile IoT
NLP for computer vision	Information Retrieval techniques	Cloud Application Development	Privacy Engineering	Network Routing Algorithms	Dynamic Paradigm for IoT
Machine Learning	Stream Data Analytics	Game Design Prototyping and Development	API Security	Cloud Native Services	Industrial and medical IoT

Registration of Programme Elective Courses from Verticals:

Programme Elective Courses will be registered in Semesters V and VI. These courses are listed in groups called verticals that represent a particular area of specialization / diversified group. Students are permitted to choose all the Programme Electives from a particular vertical or from different verticals. Further, only one Programme Elective course shall be chosen in a semester horizontally (row-wise). However, two courses are permitted from the same row, provided one course is enrolled in Semester V and another in semester VI. The registration of courses for B.E./B. Tech (Honours) or Minor degree shall be done from Semester V to VIII. The procedure for registration of courses explained above shall be followed for the courses of B.E/B. Tech (Honours) or Minor degree also.

PROGRAMME ELECTIVE COURSES- ARTIFICIAL INTELLIGENCE							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26CS001	Computational Intelligent Techniques	T	3-0-0	3	3	ES (PE)
2.	26CS002	Intelligent Transportation Systems	T	3-0-0	3	3	ES (PE)
3.	26CS003	Generative AI and Prompt Engineering	T	3-0-0	3	3	ES (PE)
4.	26CS004	Responsible and Equitable AI	T	3-0-0	3	3	ES (PE)
5.	26CS005	Reactive Machines and Self-aware AI	T	3-0-0	3	3	ES (PE)
6.	26CS006	Large Language Models	T	3-0-0	3	3	ES (PE)
7.	26AIT601	NLP for computer vision	T	3-0-0	3	3	ES (PE)
8.	26CS007	Machine Learning	T	3-0-0	3	3	ES (PE)

PROGRAMME ELECTIVE COURSES- DATA ANALYTICS							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26CS008	Big Data Analytics	T	3-0-0	3	3	ES (PE)
2.	26CS009	Recommender Systems	T	3-0-0	3	3	ES (PE)
3.	26IT001	Predictive Analytics	T	3-0-0	3	3	ES (PE)
4.	26IT002	Business Intelligence	T	3-0-0	3	3	ES (PE)
5.	26CS010	Bioinformatics	T	3-0-0	3	3	ES (PE)
6.	26CS011	Data Engineering	T	3-0-0	3	3	ES (PE)
7.	26IT003	Information Retrieval techniques	T	3-0-0	3	3	ES (PE)
8.	26AD002	Stream Data Analytics	T	3-0-0	3	3	ES (PE)

PROGRAMME ELECTIVE COURSES-PRODUCT DEVELOPMENT							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26CS012	Design Thinking and Innovation	T	3-0-0	3	3	ES (PE)
2.	26CS013	UI and UX Design and Human-centered Design	T	3-0-0	3	3	ES (PE)
3.	26CS014	Java Spring boot	T	3-0-0	3	3	ES (PE)
4.	26CS015	DevOps and DevSecOps	T	3-0-0	3	3	ES (PE)
5.	26CS016	Vibe Coding	T	3-0-0	3	3	ES (PE)
6.	26CS017	Robotics - Computational Motion Planning	T	3-0-0	3	3	ES (PE)
7.	26CS018	Cloud Application Development	T	3-0-0	3	3	ES (PE)
8.	26CS019	Game Design Prototyping and Development	T	3-0-0	3	3	ES (PE)

PROGRAMME ELECTIVE COURSES- SECURITY							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26CB015	Information Security	T	3-0-0	3	3	ES (PE)
2.	26CB013	Data Privacy	T	3-0-0	3	3	ES (PE)
3.	26CS020	Mobile Forensics	T	3-0-0	3	3	ES (PE)
4.	26CB034	Web and IoT Security	T	3-0-0	3	3	ES (PE)
5.	26CS021	Cryptocurrency and Blockchain Technologies	T	3-0-0	3	3	ES (PE)
6.	26CB007	Web Application Security	T	3-0-0	3	3	ES (PE)
7.	26CB014	Privacy Engineering	T	3-0-0	3	3	ES (PE)
8.	26CB008	API Security	T	3-0-0	3	3	ES (PE)

PROGRAMME ELECTIVE COURSES-COMPUTING							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26CS022	Cloud Computing	T	3-0-0	3	3	ES (PE)
2.	26CS023	Augmented Reality and Virtual Reality	T	3-0-0	3	3	ES (PE)
3.	26CS024	Edge Computing	T	3-0-0	3	3	ES (PE)
4.	26CS025	Granular Computing	T	3-0-0	3	3	ES (PE)
5.	26CS026	Quantum Computing	T	3-0-0	3	3	ES (PE)
6.	26CS027	High Performance Computing	T	3-0-0	3	3	ES (PE)
7.	26CS028	Network Routing Algorithms	T	3-0-0	3	3	ES (PE)
8.	26CS029	Cloud Native Services	T	3-0-0	3	3	ES (PE)

PROGRAMME ELECTIVE COURSES-INTERNET OF THINGS AND SMART APPLICATIONS							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.	26EC019	Smart IoT Architecture	T	3-0-0	3	3	ES (PE)
2.	26EC020	Wearable Computing	T	3-0-0	3	3	ES (PE)
3.	26EC021	IoT in 5G Networks	T	3-0-0	3	3	ES (PE)
4.	26EC022	IoT and Smart Cities	T	3-0-0	3	3	ES (PE)
5.	26AI013	Human Computer Interaction	T	3-0-0	3	3	ES (PE)
6.	26EC042	Industrial and Mobile IoT	T	3-0-0	3	3	ES (PE)
7.	26EC045	Dynamic Paradigm for IoT	T	3-0-0	3	3	ES (PE)
8.	26EC044	Industrial and Medical IoT	T	3-0-0	3	3	ES (PE)

OPEN ELECTIVE COURSES - I							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.		IT Infrastructure Management	T	3-0-0	3	2	OE
2.		Android Development	T	3-0-0	3	2	OE
3.		Free and Open Source Softwares	T	3-0-0	3	2	OE
4.		IOS Development	T	3-0-0	3	2	OE
5.		Technical Writing and Research Ethics	T	3-0-0	3	2	OE
6.		Electric Vehicle Technology	T	3-0-0	3	2	OE
7.		Green Computing	T	3-0-0	3	2	OE
8.		Industry 6.0	T	3-0-0	3	2	OE

OPEN ELECTIVE COURSES - II							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.		Data mining and Warehousing	T	3-0-0	3	2	OE
2.		Multimedia Systems and Applications	T	3-0-0	3	2	OE
3.		3D Game Modelling	T	3-0-0	3	2	OE
4.		IoT in Agriculture	T	3-0-0	3	2	OE
5.		Security Governance, Risk and Compliance	T	3-0-0	3	2	OE
6.		Food safety and Quality Regulations	T	3-0-0	3	2	OE
7.		Enterprise Resource Planning Systems	T	3-0-0	3	2	OE
8.		IT in Agricultural System	T	3-0-0	3	2	OE

ENROLLMENT FOR B.E. / B. TECH. (HONOURS) / MINOR DEGREE (OPTIONAL)

A student can also optionally register for additional courses (18 credits) and become eligible for the award of B.E. / B. Tech. (Honours) or Minor Degree.

For B.E. / B. Tech. (Honours), a student shall register for the additional courses (18 credits) from semester V onwards. These courses shall be from the same vertical or a combination of different verticals of the same programme of study only.

For minor degree, a student shall register for the additional courses (18 credits) from semester V onwards. All these courses have to be in a particular vertical from any one of the other programmes, Moreover, for minor degree the student can register for courses from any one of the following verticals also.

VERTICALS FOR MINOR DEGREE

(In addition to all the verticals of other programmes)

Vertical I Fintech and Block Chain	Vertical II Entrepreneurship	Vertical III Public Administration	Vertical IV Business Data Analytics	Vertical V Environment and Sustainability
Financial Management	Foundations of Entrepreneurship	Principles of Public Administration	Statistics for Management	Sustainable infrastructure Development
Fundamentals of Investment	Team Building & Leadership Management for Business	Constitution of India	Datamining for Business Intelligence	Sustainable Agriculture and Environmental Management
Banking, Financial Services and Insurance	Creativity & Innovation in Entrepreneurship	Public Personnel Administration	Human Resource Analytics	Sustainable Bio Materials
Introduction to Blockchain and its Applications	Principles of Marketing Management for Business	Administrative Theories	Marketing and Social Media Web Analytics	Materials for Energy Sustainability
Fintech Personal Finance and Payments	Human Resource Management for Entrepreneurs	Indian Administrative System	Operation and Supply Chain Analytics	Green Technology
Introduction to Fintech	Financing New Business Ventures	Public Policy Administration	Financial Analytics	Environmental Quality Monitoring and Analysis
-	-	-	-	Integrated Energy Planning for Sustainable Development
-	-	-	-	Energy Efficiency for Sustainable Development

(choice of courses for Minor degree is to be made from any one vertical of other programmes or from anyone of the following verticals)

VERTICAL 1: FINTECH AND BLOCK CHAIN

S. NO.	COURSE CODE	COURSE TITLE	Course Type	PERIODS PER WEEK	TCP	CREDITS	CATEGORY
				L-T-P			
1.		Financial Management	T	3-0-0	3	3	ES(PE)
2.		Fundamentals of Investment	T	3-0-0	3	3	ES(PE)
3.		Banking, Financial Services and Insurance	T	3-0-0	3	3	ES(PE)
4.		Introduction to Blockchain and its Applications	T	3-0-0	3	3	ES(PE)
5.		Fintech Personal Finance and Payments	T	3-0-0	3	3	ES(PE)
6.		Introduction to Fintech	T	3-0-0	3	3	ES(PE)

VERTICAL 2: ENTREPRENEURSHIP

S. NO.	COURSE CODE	COURSE TITLE	Course Type	PERIODS PER WEEK	TCP	CREDITS	CATEGORY
				L-T-P			
1.		Foundations of Entrepreneurship	T	3-0-0	3	3	ES(PE)
2.		Team Building & Leadership Management for Business	T	3-0-0	3	3	ES(PE)
3.		Creativity & Innovation in Entrepreneurship	T	3-0-0	3	3	ES(PE)
4.		Principles of Marketing Management For Business	T	3-0-0	3	3	ES(PE)
5.		Human Resource Management for Entrepreneurs	T	3-0-0	3	3	ES(PE)
6.		Financing New Business Ventures	T	3-0-0	3	3	ES(PE)

VERTICAL 3: PUBLIC ADMINISTRATION

S. NO.	COURSE CODE	COURSE TITLE	Course Type	PERIODS PER WEEK	TCP	CREDITS	CATEGORY
				L-T-P			
1.		Principles of Public Administration	T	3-0-0	3	3	ES(PE)
2.		Constitution of India	T	3-0-0	3	3	ES(PE)
3.		Public Personnel Administration	T	3-0-0	3	3	ES(PE)
4.		Administrative Theories	T	3-0-0	3	3	ES(PE)
5.		Indian Administrative System	T	3-0-0	3	3	ES(PE)
6.		Public Policy Administration	T	3-0-0	3	3	ES(PE)

VERTICAL 4: BUSINESS DATA ANALYTICS

S. NO.	COURSE CODE	COURSE TITLE	Course Type	PERIODS PER WEEK	TCP	CREDITS	CATEGORY
				L-T-P			
1.		Statistics for Management	T	3-0-0	3	3	ES(PE)
2.		Datamining For Business Intelligence	T	3-0-0	3	3	ES(PE)
3.		Human Resource Analytics	T	3-0-0	3	3	ES(PE)
4.		Marketing and Social Media Web Analytics	T	3-0-0	3	3	ES(PE)
5.		Operation and Supply Chain Analytics	T	3-0-0	3	3	ES(PE)
6.		Financial Analytics	T	3-0-0	3	3	ES(PE)

VERTICAL 5: ENVIRONMENT AND SUSTAINABILITY

S. NO.	COURSE CODE	COURSE TITLE	Course Type	PERIODS PER WEEK	TCP	CREDITS	CATEGORY
				L-T-P			
1.		Sustainable infrastructure Development	T	3-0-0	3	3	ES(PE)
2.		Sustainable Agriculture and Environmental Management	T	3-0-0	3	3	ES(PE)
3.		Sustainable Bio Materials	T	3-0-0	3	3	ES(PE)
4.		Materials for Energy Sustainability	T	3-0-0	3	3	ES(PE)
5.		Green Technology	T	3-0-0	3	3	ES(PE)
6.		Environmental Quality Monitoring and Analysis	T	3-0-0	3	3	ES(PE)
		Integrated Energy Planning for Sustainable Development	T	3-0-0	3	3	ES(PE)
		Energy Efficiency for Sustainable Development	T	3-0-0	3	3	ES(PE)

NPTEL COURSES							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.		Data Science for Engineers					ES (PE)
2.		Introduction to Game Theory and Mechanism	T				ES (PE)
3.		Data Structure and Algorithms Using I	T				ES (PE)
4.		Introduction To Industry 4.0 And Industrial Internet Of Things	T				ES (PE)
5.		Object Oriented Analysis and Design	T				ES (PE)
6.		Design and analysis of algorithms	T				ES (PE)
7		Python for Data Science	T				ES (PE)
8		Foundation of Cyber Physical Systems	T				ES (PE)
9		GPU Architecture and Programming	T				ES (PE)
10		Programming in Java	T				ES (PE)
11		Natural Language Processing	T				ES (PE)
12		VLSI Physical Design	T				ES (PE)
13		Programming in Modern C++	T				ES (PE)
14		Compiler Design	T				ES (PE)
15		Cryptography and Network Security	T				ES (PE)
16		Introduction to Machine Learning	T				ES (PE)
17		Reinforcement Learning	T				ES (PE)
18		Introduction to Large Language Models	T				ES (PE)
19		Analog and Digital Communication	T				ES (PE)
20		Introduction to Wireless and Cellular Communication	T				ES (PE)
21		Introduction to Coding Theory	T				ES (PE)
22		Fiber Optic Communication Technology	T				ES (PE)
23		5G wireless standard Design	T				ES (PE)
24		Analog Communication	T				ES (PE)

25		Introduction to Wireless and Cellular Communications	T				ES (PE)
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AUDIT COURSES - I							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.		Introduction to Women and Gender Studies	T	2-0-0	2	0	AC
2.		Elements of Literature	T	2-0-0	2	0	AC
3.		Film Appreciation	T	2-0-0	2	0	AC
4.		Disaster Risk Reduction and Management	T	2-0-0	2	0	AC

AUDIT COURSES - II							
S. No.	Course Code	Course Name	Course Type	Periods / Week		Credits	Category
				L-T- P	TCP		
1.		Well Being with Traditional Practices - Yoga, Ayurveda and Siddha	T	2-0-0	2	0	AC
2.		History of Science and Technology in India	T	2-0-0	2	0	AC
3.		Political and Economic Thought for a Humane Society	T	2-0-0	2	0	AC
4.		State, Nation Building and Politics in India	T	2-0-0	2	0	AC
		Industrial Safety					

B.E. COMPUTER SCIENCE AND ENGINEERING										
S. No	Course Area	Credits per Semester								Total Credits
		I	II	III	IV	V	VI	VII/VIII	VIII / VII	
1	HUM	4	5	1	1		2	3		16
2	BS	10	7	4	4					25
3	ES (G, PC, PE, ET)	6	9	16	16	23	15	9		94
4	SD	2	2	2	2	2	2	2	8	22
5	SL				1					01
6	OE						3	3		6
Total		22	23	23	24	25	22	17	8	164

Academic Planning Committee

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Approved By

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Semester I

26MAT101	APPLIED CALCULUS	L	T	P	C
		3	1	0	4

COURSE OBJECTIVES:

- To learn the concepts of functions, limits, continuity, differentiation, and optimization of single-variable functions.
- To learn partial differentiation techniques for analyzing multivariable functions and solving optimization problems.
- To learn integration techniques for evaluating definite, indefinite, and improper integrals.
- To learn the applications of integral calculus in finding areas, arc lengths, surface areas, and related engineering quantities.
- To learn double integrals and triple integrals for evaluating areas, volumes, and solving multivariable integration problems.

UNIT I	DIFFERENTIAL CALCULUS	12 (H)
	Functions, graph of functions, New functions from old functions, Limit of a function, Continuity, Limits at infinity, Derivative as a function, Maxima and Minima of functions of single variable, Mean value theorems. Activities: Visualization of the functions, Maxima and Minima of a function using open-source software (Geogebra).	
UNIT II	FUNCTIONS OF SEVERAL VARIABLES	12 (H)
	Partial derivatives, Total derivative, Euler's theorem, Jacobian, Taylor series functions of two variables, Maxima and minima of functions of two variables, Method of Lagrange's Multipliers. Activities: Maxima and Minima of a function of two variables using open-source software (Geogebra).	
UNIT III	INTEGRAL CALCULUS – I	12 (H)
	Definite and Indefinite integrals – Substitution rule – Techniques of Integration: Integration by parts, Trigonometric integrals, Integration of rational functions by partial fraction, Improper integrals. Activities: Calculate integration values using python.	
UNIT IV	APPLICATIONS OF INTEGRALS	12 (H)
	Fundamental theorem of Calculus, The Net Change Theorem, Arc Length, Area of Region, Area of surface of revolution. Activities: Determination of area of the region using python.	
UNIT V	MULTIPLE INTEGRALS	12 (H)
	Iterated integrals and Fubini's theorem, Change of order of integration, Change of variables between Cartesian and polar co-ordinates, Volume as Triple Integration. Activities: Double and triple integrals using python.	
TOTAL: 60 HOURS		
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%.		

Assessment Methodology: Internal Examinations, Activities (Quiz, Assignment: Application - Oriented Problem Solving Using Software).

Textbooks:

1. Anton, H., Bivens, I. C., & Davis, S. (2021). Calculus: Early transcendentals. John Wiley & Sons.
2. Ron Larson and David C. Falvo, (2013), Calculus: an Applied Approach. Cengage Learning. Page 9 of 47
3. Stewart, J., Clegg, D., & Watson, S. (2019). Calculus: Early transcendentals.
4. Thomas, G. B., Jr., Weir, M. D., Hass, J., & Heil, C. (2018). Thomas' calculus: Early transcendentals. Pearson.

References:

1. Singh, K. (2019). Engineering mathematics through applications. Bloomsbury Publishing.
2. Grewal, B. S. (2012). Higher engineering mathematics. Khanna Publishers.
3. McKinney, W. (2017). Python for data analysis: Data wrangling with pandas, NumPy, and Python (Modules I–V). O'Reilly Media.
4. Ordinary Differential Equations with SCILAB by Gilberto E. Urroz.

E-Resources:

1. <https://people.math.wisc.edu/~angenent/Free-Lecture-Notes/free221.pdf>
2. https://www.youtube.com/watch?v=FK8yUzr_YuI
3. https://www.youtube.com/watch?v=gQ-u_HlSKNk

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Explain the concepts of functions, limits, continuity, derivatives, and Mean Value Theorems.	K2
CO2	Apply partial derivatives, Jacobians, Taylor series, and Lagrange's multipliers to solve problems involving functions of several variables.	K3
CO3	Apply various integration techniques to evaluate definite, indefinite, and improper integrals.	K3
CO4	Explain the Fundamental Theorem of Calculus and its applications in finding arc lengths, areas, and surface areas of revolution.	K2
CO5	Apply multiple integration techniques and coordinate transformations to evaluate double and triple integrals and compute volumes.	K3

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	-	-	-	-	-	-	-	-	1	2	1	2
CO2	3	3	2	2	2	-	-	-	-	-	1	3	2	2
CO3	3	3	2	1	-	-	-	-	-	-	1	3	2	1
CO4	3	2	2	1	-	-	-	-	-	-	1	3	2	2
CO5	3	3	2	2	2	-	-	-	-	-	1	3	2	2
AVG	3	3	2	1	2	-	-	-	-	-	1	3	2	2

26ENT101	ENGLISH ESSENTIALS - I	L	T	P	C
		2	0	0	2

COURSE OBJECTIVES:

- Develop effective speaking skills through self-introduction, conversations, and expressing opinions with appropriate grammar.
- Enhance listening skills by understanding conversations, speeches, and different accents while improving pronunciation.
- Strengthen reading skills by applying reading strategies and interpreting various texts with improved vocabulary and comprehension.
- Develop writing skills by composing meaningful paragraphs, informal letters, and emails using correct grammatical structures.
- Foster life skills such as goal setting, time management, teamwork, positive thinking, and professional etiquette for overall personality development.

UNIT I	SPEAKING SKILLS	6 (H)
	Self-Introduction (Adjectives), Expressing Opinions (Subject-Verb Agreement), Participating in Conversations (Speech Acts – agreeing & disagreeing – synonyms and antonyms) Parts of Speech, Articles Activities: Self-Introduction, Just a Minute (JAM) Video Recording, Situational Role Plays, Spell Bee, Word Substitution, Usage of Apps.	
UNIT II	LISTENING SKILLS	6 (H)
	Listening to Simple Conversations (Understanding Tone and Intent), Short Speeches / Stories, Extracting Information, Pronunciation, Listening to Various Accents, Tenses. Activities: Listening and Repeating, Gap Fill Exercises, Notetaking.	
UNIT III	READING SKILLS	6 (H)
	Reading Strategies – (Skimming, Scanning, Predicting), Intensive Reading – Short Passages and Long Passages on Suggested Themes (Sentence Patterns, Prefixes and Suffixes, Idioms and Phrases). Active and Passive Voice Activities: Reading – Newspaper and Digital Articles, Cloze, Reading Comprehension, Note Making and Summarising.	
UNIT IV	PARAGRAPH DEVELOPMENT AND COMPOSITION	6 (H)
	Word Substitution, Sentence Formation, Hints Development (Guided Writing), Writing Different Types of Paragraphs (Sentence Structure), Letter Writing / Emails (Informal), Direct and Indirect Speech Activities: Error Detection, Picture and Poster Description, Descriptive, Narrative and Comparative Paragraphs, Brainstorming and Mind Mapping, Informal Letters / Emails.	
UNIT V	LIFE SKILLS FOR SUCCESS	6 (H)
	Daily Routine, Hobbies and Interests, Goal Setting, Good Manners and Etiquette, Time Management, Healthy Lifestyle, Friendship and Teamwork, Positive Thinking. Activities: Talking about hobbies and good manners.	

TOTAL: 30 HOURS

Weightage: Continuous Assessment :40%, End Semester Examinations :60%

Assessment Methodology: Internal Examinations, Activities (Quiz, Writing Task, Speaking Task).

References:

1. Miller, K. Q., & Wahl, S. T. (2023). Business and Professional Communication: KEYS for Workplace Excellence (5th ed.). SAGE Publications.

2. Kumar, Sanjay & Pushpalatha. (2018). English Language and Communication Skills for Engineers. India: Oxford University Press.
3. Sharma, S., & Mishra, B. (2024). Communication Skills for Engineers and Scientists (2nd ed.). PHI Learning

E-Resources:

1. Cambridge English – <https://www.cambridgeenglish.org/learningenglish/grammar-and-vocabulary/>
2. Perfect English Grammar – <https://www.perfect-english-grammar.com/>
3. British Council – Learn English - <https://learnenglish.britishcouncil.org/grammar>
4. Speechling – <https://speechling.com/>
5. mePro by Pearson – <https://mepro.pearson.com/>
6. TED Talks – <https://www.ted.com/>

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Apply vocabulary and grammar appropriately to read and communicate in written and spoken forms and comprehend spoken English, take and draft notes.	K2
CO2	Listen and comprehend spoken English, take and draft notes.	K2
CO3	Analyze texts in different contexts using appropriate reading strategies.	K2
CO4	Write clear, coherent and technically accurate documents for industry and academic.	K2
CO5	Develop communication skills relevant to engineering and technology to effectively convey thoughts and ideas in real life situations.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	1	-	-	-	-	-	-	-	2	3	1	1	-	-
CO2	-	-	-	-	-	-	-	-	2	3	-	-	-	1
CO3	1	2	-	-	-	-	-	-	-	2	1	1	-	1
CO4	-	-	-	-	-	-	-	-	2	3	1	-	1	-
CO5	-	-	-	-	-	1	1	1	3	3	2	1	1	1
AVG	1	2	-	-	-	1	1	1	2	3	1	1	1	1

26TAT101	தமிழர் மரபு/ HERITAGE OF TAMILS	L	T	P	C
		1	0	0	1

பாடநெறி நோக்கங்கள்:

- செவ்வியல் தமிழ் இலக்கியத்தின் வரலாறு மற்றும் வளர்ச்சியைப் பற்றி அறிந்துகொள்ளுதல்.
- தமிழர்களின் பாரம்பரியக் கலைகள், சிற்பக்கலை மற்றும் இசை மரபுகளைப் பற்றி கற்றறிதல்.
- தமிழர்களின் வீர விளையாட்டுகள் மற்றும் நாட்டுப்புறக் கலைகளைப் பற்றி அறிந்துகொள்ளுதல்.
- தமிழ் இலக்கியக் கோட்பாடுகள் மற்றும் தமிழர்களின் அறநெறி, ஒழுக்க நடைமுறைகளைப் பற்றி கற்றறிதல்.
- இந்தியப் பண்பாட்டிற்கும் சித்த மருத்துவத் துறைக்கும் தமிழர்களின் பங்களிப்பைப் பற்றி அறிந்துகொள்ளுதல்.

COURSE OBJECTIVES:

- To study about the history of classical Tamil literature.
- To learn about the traditional arts, sculptures and music of Tamils.
- To learn about the martial sports and folk arts of Tamils.
- To study about Tamil literary concepts and moral practices of Tamils.
- To know the contribution of Tamils in Indian culture and siddha medicine.

UNIT I	மொழி மற்றும் இலக்கியம்/ LANGUAGE AND LITERATURE	3 (H)
	இந்திய மொழிக் குடும்பங்கள், திராவிட மொழிகள், தமிழ் ஒரு செம்மொழி, தமிழ் செவ்விலக்கியங்கள், சங்க இலக்கியத்தின் சமயச் சார்பற்ற தன்மை, சங்க இலக்கியத்தில் பகிர்தல் அறம், திருக்குறளில் மேலாண்மைக் கருத்துக்கள் தமிழ்க் காப்பியங்கள், தமிழகத்தில் சமண பௌத்த சமயங்களின் தாக்கம், பக்தி இலக்கியம், ஆழ்வார்கள் மற்றும் நாயன்மார்கள், சிற்றிலக்கியங்கள், தமிழில் நவீன இலக்கியத்தின் வளர்ச்சி, தமிழ் இலக்கிய வளர்ச்சியில் பாரதியார் மற்றும் பாரதிதாசன் ஆகியோரின் பங்களிப்பு. Language Families in India, Dravidian Languages, Tamil as a Classical Language, Classical Literature in Tamil, Secular Nature of Sangam Literature, Distributive Justice in Sangam Literature, Management Principles in Thirukural, Tamil Epics and Impact of Buddhism & Jainism in Tamil Land, Bakthi Literature Azhwars and Nayanmars, Forms of minor Poetry - Development of Modern literature in Tamil, Contribution of Bharathiyar and Bharathidhasan.	
UNIT II	மரபுக் கலைகள்/ HERITAGE - ROCK ART PAINTINGS TO MODERN ART – SCULPTURE	3 (H)
	பாறை ஓவியங்கள் முதல் நவீன ஓவியங்கள் வரை – சிற்பக் கலை: நடுகல் முதல் நவீன சிற்பங்கள் வரை, ஐம்பொன் சிலைகள், பழங்குடியினர் மற்றும் அவர்கள் தயாரிக்கும் கைவினைப் பொருட்கள், பொம்மைகள், தேர் செய்யும் கலை, சுடுமண் சிற்பங்கள், நாட்டுப்புறத் தெய்வங்கள், குமரிமுனையில் திருவள்ளுவர் சிலை, இசைக் கருவிகள், மிருதங்கம், பறை, வீணை, யாழ், நாதஸ்வரம், தமிழர்களின் சமூக பொருளாதார வாழ்வில் கோவில்களின் பங்கு. Hero stone to modern sculpture, Bronze icons, Tribes and their handicrafts, Art of temple car making, Massive Terracotta sculptures, Village deities, Thiruvalluvar Statue at Kanyakumari, Making of musical instruments, Mridhangam, Parai, Veenai, Yazh and Nadhaswaram, Role of Temples in Social and Economic Life of Tamils.	

UNIT III	நாட்டுப்புறக் கலைகள் மற்றும் வீர விளையாட்டுகள்/ FOLK AND MARTIAL ARTS	3 (H)
	தெருக்கூத்து, கரகாட்டம், வில்லுப்பாட்டு, கணியான் கூத்து, ஓயிலாட்டம், தோல்பாவைக் கூத்து, சிலம்பாட்டம், வளரி, புலியாட்டம், தமிழர்களின் விளையாட்டுகள். Folk and Martial Arts: Therukoothu, Karagattam, Villu Pattu, Kaniyan Koothu, Oyillattam, Leather puppetry, Silambattam, Valari, Tiger dance - Sports and Games of Tamils.	
UNIT IV	தமிழர்களின் திணைக் கோட்பாடுகள்/ THINAI CONCEPT OF TAMILS	3 (H)
	தமிழகத்தின் தாவரங்களும், விலங்குகளும், தொல்காப்பியம் மற்றும் சங்க இலக்கியத்தில் அகம் மற்றும் புறக் கோட்பாடுகள், தமிழர்கள் போற்றிய அறக்கோட்பாடு, சங்ககாலத்தில் தமிழகத்தில் எழுத்தறிவும், கல்வியும். சங்ககால நகரங்களும் துறை முகங்களும், சங்ககாலத்தில் ஏற்றுமதி மற்றும் இறக்குமதி, கடல்கடந்த நாடுகளில் சோழர்களின் வெற்றி. Thinai Concept of Tamils: Flora and Fauna of Tamils & Aham and Puram Concept from Tholkappiyam and Sangam Literature, Aram Concept of Tamils, Education and Literacy during Sangam Age - Ancient Cities and Ports of Sangam Age, Export and Import during Sangam Age - Overseas Conquest of Cholas.	
UNIT V	இந்திய தேசிய இயக்கம் மற்றும் இந்திய பண்பாட்டிற்குத் தமிழர்களின் பங்களிப்பு/ CONTRIBUTION OF TAMILS TO INDIAN NATIONAL MOVEMENT AND INDIAN CULTURE	3 (H)
	இந்திய விடுதலைப்போரில் தமிழர்களின் பங்கு, இந்தியாவின் பிறப்பகுதிகளில் தமிழ்ப் பண்பாட்டின் தாக்கம் சுயமரியாதை இயக்கம் இந்திய மருத்துவத்தில், சித்த மருத்துவத்தின் பங்கு, கல்வெட்டுகள், கையெழுத்துப்படிகள், தமிழ்ப் புத்தகங்களின் அச்ச வரலாறு. Contribution of Tamils to Indian National Movement and Indian Culture: Contribution of Tamils to Indian Freedom Struggle, The Cultural Influence of Tamils over the other parts of India, Self-Respect Movement, Role of Siddha Medicine in Indigenous Systems of Medicine, Inscriptions & Manuscripts, Print History of Tamil Books.	
TOTAL: 15 HOURS		
Weightage: Continuous Assessment :40%, End Semester Examinations :60%		
Assessment Methodology: Internal Examinations, Activities (Quiz, Assignment).		
Textbooks: - Anton, H., Bivens, I. C., & Davis, S. (2021). Calculus: Early transcendentals. John Wiley & Sons. - Ron Larson and David C. Falvo,(2013), Calculus: an Applied Approach. Cengage Learning. Page 9 of 47 - Stewart, J., Clegg, D., & Watson, S. (2019). Calculus: Early transcendentals. - Thomas, G. B., Jr., Weir, M. D., Hass, J., & Heil, C. (2018). Thomas' calculus: Early transcendentals. Pearson. References/ தமிழ் நூல்கள்: - தமிழக வரலாறு, மக்களும் பண்பாடும் – மா. மா. பிள்ளை. தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம். - கணினித் தமிழ் – முனைவர் இல. சுந்தரம். விகடன் பிரசுரம். - கீழடி: வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் – தமிழ்நாடு அரசு தொல்லியல் துறை வெளியீடு. - பொருளை: ஆற்றங்கரை நாகரிகம் – தமிழ்நாடு அரசு தொல்லியல் துறை வெளியீடு.		

English Books:

1. Pillay, K. K. Social Life of Tamils. Joint Publication of Tamil Nadu Textbook and Educational Services Corporation (TNTB & ESC) and Roja Muthiah Research Library (RMRL). (In Print).
2. Singaravelu, S. Social Life of the Tamils: The Classical Period. International Institute of Tamil Studies.
3. Subatamanian, S. V. & Thirunavukkarasu, K. D. Historical Heritage of the Tamils. International Institute of Tamil Studies.
4. Valarmathi, M. The Contributions of the Tamils to Indian Culture. International Institute of Tamil Studies.
5. Keeladi: Sangam City Civilization on the Banks of the River Vaigai. Joint Publication of the Department of Archaeology, Government of Tamil Nadu and Tamil Nadu Textbook and Educational Services Corporation.
6. Pillay, K. K. Studies in the History of India with Special Reference to Tamil Nadu. Published by the Author.
7. Porunai Civilization. Joint Publication of the Department of Archaeology, Government of Tamil Nadu and Tamil Nadu Textbook and Educational Services Corporation.
8. Balakrishnan, R. Journey of Civilization: Indus to Vaigai. Roja Muthiah Research Library (RMRL).

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	செவ்வியல் தமிழ் இலக்கியத்தின் வரலாற்றை ஆராய்தல். Remember the classification of Tamil language and the history of Tamil literature.	K2
CO2	தமிழர்களின் பாரம்பரியக் கலைகள், சிற்பக்கலை மற்றும் இசை குறித்து அறிந்துகொள்ளுதல். Explain about Arts, sculptures, Handicrafts and Music of Tamils.	K2
CO3	தமிழர்களின் தற்காப்புக் கலைகள் மற்றும் நாட்டுப்புறக் கலைகள் குறித்து அறிந்துகொள்ளுதல். Explain about the folk arts and Martial sports.	K2
CO4	தமிழ் இலக்கியக் கோட்பாடுகள் மற்றும் தமிழர்களின் அறநெறிகள் குறித்து ஆராய்தல். Remember the Thinaï concepts of Tamil and literacy and trade practices of Tamils.	K2
CO5	இந்தியப் பண்பாடு மற்றும் சித்த மருத்துவத்தில் தமிழர்களின் பங்களிப்பை அறிந்துகொள்ளுதல். Summarize the contribution of Tamils to Siddha medicine and Indian culture.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	-	-	-	-	-	3	2	2	-	2	-	-	-	-
CO2	-	-	-	-	-	3	2	2	-	2	-	-	-	-
CO3	-	-	-	-	-	3	2	2	-	2	-	-	-	-
CO4	-	-	-	-	-	3	2	2	-	2	-	-	-	-
CO5	-	-	-	-	-	3	2	2	-	2	-	-	-	-
AVG	-	-	-	-	-	3	2	2	-	2	-	-	-	-

26PHI101	APPLIED PHYSICS I	L	T	P	C
		2	0	2	3

COURSE OBJECTIVES:

- To understand the structure and properties of crystalline materials and crystal imperfections.
- To understand the mechanical properties of materials and their engineering applications.
- To understand the principles of oscillations, ultrasonic waves, and their applications.
- To understand the fundamental concepts of quantum mechanics and their applications in modern physics.
- To understand the principles of fiber optics and lasers and their applications in engineering and communication systems.

UNIT I	CRYSTAL PHYSICS	9 (H)
	Crystal Parameters, Unit cell, Bravais Lattice, Lattice Planes, Miller indices, d-spacing in cubic lattice, Calculation of atoms per unit cell, Atomic Radius, Coordination number, Packing factor for SC, BCC, FCC and HCP, Crystal Imperfections. Activities: Virtual Demonstration of SC, BCC, FCC and HCP Crystal Structures. Practical: Ultrasonic Interferometer	
UNIT II	PROPERTIES OF MATTER	9 (H)
	Elasticity, Cantilever, Young's modulus (non-uniform bending), Girders: Bridges and buildings, Viscosity: Stokes method, Surface tension: drop weight method. Activities: Virtual Demonstration of Stokes Method. Practical: Youngs Modulus – Cantilever.	
UNIT III	WAVES AND OSCILLATIONS	9 (H)
	Oscillations: Simple Harmonic motion, Torsional pendulum, Couple per unit twist, Damped and Forced Oscillation. Waves: Ultrasonics, Piezo-electric Method, Acoustic grating Activities: Virtual Demonstration of SHM Practical: Determination of Rigidity modulus of the wire and Moment of Inertial of the disc by torsional pendulum.	
UNIT IV	QUANTUM MECHANICS	9 (H)
	Black body radiation, de Broglie hypothesis, Schrodinger Wave equation (Time dependent and independent), Particle in a box (infinite potential well - three-dimensional box), Barrier penetration and quantum tunnelling. Activities: Virtual Demonstration of Scanning Transmission Electron Microscope. Practical: Determination of Planck's constant by Photoelectric effect.	
UNIT V	APPLIED OPTICS	9 (H)
	Interference: Air wedge (Theory & Application), Fiber optics: Structure of a fiber, Fiber Optic Communication System, Fiber Sensors (Virtual demo), Displacement and pressure sensor, Einstein Co-efficient, Nd:YAG laser, CO2 laser (construction, functioning and applications). Activities: Virtual Demonstration of Application of laser. Practical: Determination of ruling width of compact disc using laser.	
TOTAL: 45 HOURS		
Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%		
Assessment Methodology: Internal Examinations, Practical, Activity (Quiz, Assignment)		

References:

1. Pillai S.O., "Solid State Physics", New Age International Publications, New Delhi, 6th Edition, 2010.
2. Arumugam M., "Engineering Physics", Anuradha Agencies, Kumbakonam, 2nd Edition, 2005.
3. Young, H. D., & Freedman, R. A. (2026). University physics with modern physics. Pearson. 16th Edition, 2026.
4. Gaur, R. K., & Gupta, S. L. 8th Edition, 2022 Engineering physics. Dhanpat Rai Publications.
5. Mathur, D. S. 12th Edition, 2022 Elements of properties of matter. S. Chand Publishing.
6. Griffiths, D. J. 4th Edition, 2024 Introduction to quantum mechanics. Cambridge University Press.
7. Silfvast, W. T. (2008). Laser fundamentals (2nd ed.). Cambridge University Press.

E-Resources:

1. Barrier penetration problem and Quantum tunnelling: <https://archive.nptel.ac.in/courses/115/104/115104096/>
2. EM waves and wireless channelling: https://onlinecourses.nptel.ac.in/noc24_ee31/preview 3. CO2 Laser : https://onlinecourses.nptel.ac.in/noc25_ph03/preview
3. Bimetallic Strips _ <https://www.youtube.com/watch?v=WZQ8lvxdzDk>
4. Cell phone Reception _ https://www.youtube.com/watch?v=1JZG9x_VOwA
5. Dipole Antenna _ <https://www.youtube.com/watch?v=4xF1Fq2wB1I>
6. Optical Sensors _ <https://auece.digimat.in/nptel/courses/video/108106173/L02.html>
7. Scanning Tunnelling Electron Microscope <https://www.youtube.com/watch?v=XNYZYbXNWQA>

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Explain crystal structures, lattice parameters, Miller indices and crystal imperfections used in engineering materials.	K2
CO2	Apply concepts of elasticity, viscosity, surface tension and thermal properties in engineering applications.	K3
CO3	Analyze simple harmonic, damped and forced oscillations in mechanical systems.	K4
CO4	Interpret quantum mechanical concepts such as wave mechanics, particle in a box and quantum tunnelling.	K2
CO5	Explain crystal structures, lattice parameters, Miller indices and crystal imperfections used in engineering materials.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	2	1	-	-	-	-	-	1	2	1	-
CO2	3	2	2	2	1	1	1	-	-	-	1	2	1	-
CO3	3	3	1	2	1	-	-	-	-	-	1	2	1	-
CO4	3	3	-	2	1	-	-	-	-	-	2	1	2	1
CO5	3	2	2	2	3	1	1	-	-	1	2	2	3	1
AVG	3	2	2	2	1	1	1	-	-	1	1	2	2	1

26CYI101	APPLIED CHEMISTRY – I	L	T	P	C
		2	0	2	3

COURSE OBJECTIVES:

- To understand the principles of water quality, treatment methods, and desalination for domestic and industrial applications.
- To understand the synthesis, properties, and engineering applications of nanomaterials.
- To understand the principles of electrochemical systems, electrode processes, and electrolyte conductivity.
- To apply suitable principles and methods used to control corrosion.
- To understand the principles, working of batteries and green energy technologies.

UNIT I	WATER TECHNOLOGY	9 (H)
	Water quality parameters and standards. Requisites for Industrial feed water, Internal and External treatment of hard water, Municipal water treatment, Desalination of water by reverse osmosis. Practical: Analysis of hardness/alkalinity in given water sample Activity: Coagulation of water sample using Alum.	
UNIT II	NANO-CHEMISTRY	9 (H)
	Classification, Size dependent properties. Preparation of nanomaterials, Top-down and Bottom-Up approaches including laser ablation, Chemical -vapour deposition method, Sol-gel method, Electro-deposition method and Electro spinning method, Applications of nano materials. Practical: Preparation of nanoparticles by Sol-Gel method. Activity: Preparation of Barium Sulphate (BaSO ₄) Nanoparticles by Chemical Precipitation Method.	
UNIT III	ELECTROCHEMISTRY	9 (H)
	Electrochemical cell, Electrode potential. Redox reaction. Nernst equation, Measurement of EMF of a cell, Conductivity of electrolytes, Factors affecting conductivity Practical: • Conductometric titrations (Strong acid Vs Strong base) • Conductometric titrations (Mixture of acids Vs strong base) Activity: Demonstration of Electrochemical cell.	
UNIT IV	CORROSION & CONTROL	9 (H)
	Types of Chemical and electrochemical corrosions, galvanic series, factors influencing corrosion, Electrochemical protection by sacrificial anodic protection and impressed current cathodic protection method, Organic and Inorganic coating. Practical: Corrosion study by weight loss method. Activities: Case study on Corrosion in pipelines, Control measures for a corroded metal.	
UNIT V	BATTERIES & GREEN ENERGY SOURCES	9 (H)
	Conventional, Contemporary and Emerging battery storage technologies, Primary battery -Alkaline battery, Secondary Batteries -Lead acid battery, Recent development of solar cells, Hydrogen – oxygen fuel cells. Batteries used in e-vehicles, Lithium-ion battery and sodium metal hydride battery. Practical: Measurement of EMF using potentiometer. Activities: Demonstration of Lead acid battery	
TOTAL: 45 HOURS		
Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%		
Assessment Methodology: Internal Examinations, Practical, Activities (Quiz, Assignments).		

Textbooks:

1. Jain, P. C., & Jain, M. Engineering Chemistry (17th ed.). Dhanpat Rai Publishing Company Pvt. Ltd., New Delhi, 2025.
2. Agarwal, S. Engineering Chemistry: Fundamentals and Applications (2nd ed.). Cambridge University Press, 2019.
3. Sivasankar, B. Engineering Chemistry (6th ed.). Tata McGraw-Hill Education Pvt. Ltd., New Delhi, 2019.

References:

1. Dara, S. S., & Umare, S. S. A Textbook of Engineering Chemistry (12th ed.). S. Chand Publishing, 2018.
2. Sachdeva, M. V. Basics of Nano Chemistry. Anmol Publications Pvt. Ltd., 2011.
3. Emich, F. Engineering Chemistry. Scientific International Pvt. Ltd. (formerly Medtech Publications in some syllabi), 2014.
4. Atkins, P. W., de Paula, J., & Keeler, J. Atkins' Physical Chemistry (12th ed.). Oxford University Press, 2023.
5. Linden, D., Reddy, T. B., et al. (Eds.). Handbook of Batteries (5th ed.). McGraw-Hill Education, 2019.
6. Fontana, M. G. Corrosion Engineering (3rd ed.). McGraw-Hill Education, 1986.

E-Resources:

1. Water and Wastewater Engineering – Prof. Ligy Philip, IIT Madras (NPTEL)
<https://nptel.ac.in/courses/105106202>
2. Electrochemical Energy Systems – Prof. S. Mitra, IIT Madras (NPTEL)
<https://nptel.ac.in/courses/113106028>
3. Corrosion – Prof. Kallol Mondal, IIT Kanpur (NPTEL)
<https://nptel.ac.in/courses/112104088>
4. Chemistry of Battery Systems – Prof. V. R. Marathe, IIT Madras (NPTEL)
<https://nptel.ac.in/courses/115106130>

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand water quality parameters, treatment methods, and their engineering significance in industrial and municipal treatment.	K2
CO2	Understand the principles of nano chemistry, synthesis methods and application of nanomaterials in various field.	K2
CO3	Understand electrochemical laws, electrode reactions, and factors affecting the conductivity of electrolytes.	K2
CO4	Apply suitable procedure to control corrosion by electrochemical methods, organic coating and inorganic coating.	K3
CO5	Understand the working principles of primary and secondary battery with their electrode reactions and green sources of energy for sustainable development.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	2	1	3	-	-	-	-	2	1	1	1
CO2	3	2	2	2	2	1	-	-	-	-	2	1	2	2
CO3	3	3	1	2	2	-	-	-	-	-	2	1	1	2
CO4	3	3	3	2	2	2	1	-	-	-	2	1	2	2
CO5	3	2	2	2	2	3	1	-	-	-	3	1	2	3
AVG	3	2	2	2	2	2	1	-	-	-	2	1	2	2

26ECT001	BASIC ELECTRICAL AND ELECTRONICS ENGINEERING	L	T	P	C
		3	0	0	3

COURSE OBJECTIVES:

- To impart foundational knowledge of DC electrical circuits, including basic electrical quantities, circuit laws, and series-parallel network analysis.
- To introduce the fundamental concepts of AC circuits, electromagnetic induction, sinusoidal signals, and three-phase systems.
- To develop an understanding of the construction, working principles, characteristics, and applications of electrical machines.
- To impart knowledge of semiconductor devices, timers, and operational amplifiers and their basic applications.
- To introduce the principles of digital electronics, logic circuits, arithmetic circuits, multiplexers, demultiplexers, and microcontrollers.

UNIT I	DC FUNDAMENTALS	9 (H)
	Basic Concepts - Current and Voltage sources, Resistance, Inductance and Capacitance; Ohm's law, Voltage Divider and Current Divider Rules, Series and parallel network reduction, Kirchhoff's law. Activities: Virtual Demonstration of electrical laws & circuits, Hands-on Bread boarding, Solving GATE questions	
UNIT II	AC FUNDAMENTALS	9 (H)
	Faraday's Laws of Electro-Magnetic Induction, Definition of Self and Mutual Inductances, Generation of sinusoidal voltage, Instantaneous & RMS values of sinusoidal signals, Introduction to 3-phase systems. Activities: Virtual Demonstration of electromagnetic induction, Measurement of instantaneous and RMS values of AC signals, Solving GATE questions.	
UNIT III	ELECTRICAL MACHINES	9 (H)
	DC Machines- Construction and working principle of DC Generators and DC motors, EMF and Torque equations, types, characteristics, and applications, Construction and working principle of Single Phase Transformer. AC Machines- Synchronous Generators, Single Phase Induction Motors, Special Machines- Working Principle of Stepper Motor, BLDC Motor and its Applications. Activities: Virtual demonstration of step-up and step-down transformers, Virtual working BLDC	
UNIT IV	SEMICONDUCTOR DEVICES	9 (H)
	PN junction diodes, Zener Diode, BJT & JFET, Introduction to 555 Timers, Operational Amplifiers-Inverting & Non Inverting. Activities: Virtual demonstration of V-I characteristics of PN junction and Zener diodes using simulation, inverting/non-inverting amplifiers, Solving GATE questions.	
UNIT V	DIGITAL ELECTRONICS AND MICROCONTROLLERS	9 (H)
	Boolean algebra, Basic and Universal Gates, Adders – half adder and full adder, multiplexers, demultiplexers. Microcontrollers: Introduction, Block Diagram, Potential Applications. Activities: Online logic gate simulators, Solving GATE questions.	
TOTAL: 45 HOURS		
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%		
Assessment Methodology: Internal Examinations, Activities (Quiz, GATE Questions).		

Textbooks:

1. Kothari DP and I.J Nagrath, “Basic Electrical and Electronics Engineering”, Second Edition, McGraw Hill Education, 2020
2. S. K, Bhattacharya, “Basic Electrical and Electronics Engineering”, Second Edition, Pearson Education, 2017.

References:

1. Kothari DP and I.J Nagrath, “Basic Electrical Engineering”, Fourth Edition, McGraw Hill Education, 2019
2. Mahmood Nahvi and Joseph A. Edminister, “Electric Circuits”, Schaum’ Outline Series, McGraw Hill, 2002.
3. Moris Mano “Digital Design and Digital Logic and Computer Design”,2024.

COURSE OUTCOMES

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM’S LEVEL
CO1	Understand and explain basic electrical and electronic concepts.	K2
CO2	Analyse and interpret the fundamental principles of DC and AC circuits, and demonstrate appropriate electrical safety practices.	K4
CO3	Illustrate the construction and examine the operating principles of DC machines, transformers, induction motors, synchronous generators, and special-purpose motors.	K2
CO4	Analyse the characteristics of semiconductor devices and evaluate the performance of analog electronic circuits including diodes, transistors, voltage regulators, timers, and operational amplifiers.	K4
CO5	Analyse the fundamental principles of digital electronics and describe the architecture and potential applications of microcontrollers.	K4

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	1	2	1	-	-	-	-	-	2	2	2	1
CO2	3	3	2	2	2	1	-	-	-	-	2	2	2	1
CO3	3	2	3	2	2	2	-	-	1	-	2	2	2	1
CO4	3	3	2	2	3	1	-	-	1	-	2	3	2	1
CO5	3	3	3	2	3	1	-	-	2	-	3	3	3	2
AVG	3	3	2	2	2	1	-	-	1	-	2	2	2	1

26CSI101	COMPUTER PROGRAMMING: C	L	T	P	C
		2	0	2	3

COURSE OBJECTIVES:

- To introduce the fundamentals of C programming, problem-solving techniques, algorithms, flowcharts, data types, operators, and basic program development.
- To enable students to develop C programs using decision-making, looping constructs, and string handling techniques.
- To develop the ability to use pointers, arrays, structures, unions, and dynamic memory allocation for efficient data management.
- To equip students with the knowledge of functions, recursion, searching, and sorting techniques for modular and efficient programming.
- To enable students to perform file handling operations and effectively use standard and user-defined libraries in C programming.

UNIT I	INTRODUCTION TO C	9 (H)
	Problem Solving, Problem Analysis Chart, Developing an Algorithm, Flowchart and Pseudocode, program structure, Compilation & Execution process, Comments, Indentation, Error messages, Primitive data types, Constants, Variables, Reserved words, Arithmetic, Relational, Logical, Bitwise, Assignment, Conditional operators, Input/Output Functions, Built-in Functions. Practical: Create Problem Analysis Charts, Flowcharts and Pseudocode for simple C programs (Minimum two).	
UNIT II	CONTROL STRUCTURES AND STRINGS	9 (H)
	Control Structures: if, if-else, nested if, switch-case, while, do-while, for, nested loops, Jump statements. String Handling: String declaration, input/output, string library functions, String Operations. Practical: Usage of conditional logics in programs. , string manipulations, array operations. (Minimum three)	
UNIT III	POINTERS, STRUCTURES AND UNIONS	9 (H)
	Defining and using structures, Array of structures, Pointers to structures, Unions and their uses, Enumerations. Array: One-dimensional and Multi-dimensional Arrays, Array operations and traversals. Pointer arithmetic, Pointers and Arrays, Pointers to function, Dynamic memory allocation. Practical: Program to use structures and unions, Programs using pointers, dynamic memory, pointer arithmetic, . (Minimum three)	
UNIT IV	FUNCTIONS	9 (H)
	Function Declaration, Definition and Calling, Function Parameters and Return Types, Call by Value and Call by Reference, Recursive Functions, Scope and Lifetime of Variables, Header files, Searching Algorithms (Linear, Binary), Sorting Algorithms (Selection, Insertion, Merge, Bubble). Practical: Usage of functions in programs. (Minimum three)	
UNIT V	FILE OPERATIONS AND LIBRARIES	9 (H)
	File Operations: Open, read, write, close file operations, Binary vs Text files, File pointers, Error handling in file operations. Standard Libraries & Header Files: Using standard libraries like stdio.h, stdlib.h, string.h, math.h, Creating and using user-defined header files and libraries. Practical: Use of standard and user-defined libraries in solving problems. (Minimum two), Project	
TOTAL: 45 HOURS		

Weightage: Continuous Assessment 50%, End Semester Examinations 50%
Assessment Methodology: Internal Examinations, Practical, Activities (Project, Assignment Programs)
References: 1. Thareja, R. (2021). Programming in C. Oxford University Press. 2. Balagurusamy, E. (2019). Programming in ANSI C. McGraw Hill Education. 3. Kanetkar, Y. (2020). Let us C. BPB Publications. 4. Kalicharan, N. (2022). Learn to program with C: An introduction to programming using the C language. Apress. 5. Forouzan, B. A., & Afyouni, H. (2023). Computer science: A structured programming approach in C (4th ed.). Cengage. E-Resources: 1. Learn-C.org - https://www.learn-c.org/ 2. GeeksforGeeks - C Programming - https://www.geeksforgeeks.org/c-programming-language/ 3. GNU C Library Documentation - https://www.gnu.org/software/libc/manual/ 4. "Introduction to C Programming", Swayam MOOC Course, https://onlinecourses.swayam2.ac.in/imb25_mg71/

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand the fundamental concepts of C programming including data types, variables, operators, and built-in functions to describe the structure of a C program.	K2
CO2	Apply control structures such as if-else, switch-case, looping constructs, and string handling functions to solve logical problems in C.	K3
CO3	Apply the concepts of pointers, structures, unions, and dynamic memory allocation to design and manipulate complex data representations.	K3
CO4	Apply functions including recursion, parameter passing mechanisms, and Algorithmic techniques to develop structured and reusable C programs.	K3
CO5	Understand file operations, standard library functions, and header files to implement data storage and retrieval mechanisms in C programs.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	-	-	1	-	-	-	-	1	1	3	2	1
CO2	3	3	2	-	1	-	-	-	-	1	1	3	3	2
CO3	3	3	2	1	2	-	-	-	-	1	1	3	3	2
CO4	3	3	3	2	2	-	-	-	1	1	1	3	3	3
CO5	2	2	2	1	2	-	-	-	-	1	1	2	3	2
AVG	3	3	2	1	2	-	-	-	1	1	1	3	3	2

26MEL001	RE-ENGINEERING FOR INNOVATION	L	T	P	C
		0	0	4	2

COURSE OBJECTIVES:

- To cultivate foundational skills in prototyping, and automation for development of prototypes with real-world applications.
- To provide a comprehensive, hands-on exposure to product development through reverse engineering concepts.

BOOTCAMP 1	INTRODUCTION TO PRODUCT DEVELOPMENT & REVERSE ENGINEERING	10 (H)
	• Overview of the product lifecycle. • Hands-on disassembly of simple products. • Practice basic measurements and sketching. • Introduction to CAD modeling of disassembled parts. • Virtual assembly of parts.	
BOOTCAMP 2	EMBEDDED SYSTEM PROGRAMMING	10 (H)
	• Open-source platforms (e.g., Arduino). • Practice of interfacing sensors, reading data. • Automation in home, healthcare and agriculture.	
ACTIVITY	REVERSE ENGINEERING & PROTOTYPING	10 (H)
	• Sketch and prototype alternative designs. • Group brainstorming sessions. • Manufacture prototype parts using 3D printing and / or workshop tools. • Assemble prototype product.	
TOTAL: 30 HOURS		
Weightage: Continuous Assessment: 60%, End Semester Examinations: 40%		
Assessment Methodology: Internal Examinations, Activities (Project, Assignment).		
References: 1. Wang, W. (2010). Reverse engineering: Mechanisms, structures, systems & materials. CRC Press. 2. Margolis, M. (2020). Arduino cookbook: Recipes to begin, expand, and enhance your projects (3rd ed.). O'Reilly Media.		
E-Resources: 1. GrabCAD – https://grabcad.com/ 2. GitHub – https://github.com/		

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand the product development lifecycle, including stages such as concept generation, design, prototyping, and testing.	K2
CO2	Apply reverse engineering techniques to analyze and document existing products.	K3
CO3	Collaborate in teams to fabricate prototypes using appropriate tools.	K5
CO4	Engage in independent learning and continuously adapt to emerging technologies in product design.	K4

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	2	1	1	2	-	-	-	-	1	1	1	2
CO2	3	2	2	2	1	1	-	-	-	-	1	2	1	3
CO3	2	1	2	2	2	2	-	1	1	-	2	1	2	2
CO4	1	1	2	1	2	-	-	-	-	-	2	1	2	1
AVG	2	2	2	2	2	2	-	1	1	-	2	1	2	2

26UCT101	LIFE SKILLS FOR ENGINEERS I	L	T	P	C
		1	0	0	1

COURSE OBJECTIVES:

- To develop self-awareness, emotional intelligence, and empathy for enhancing personal and interpersonal effectiveness.
- To equip students with positive thinking, stress management, and resilience skills for maintaining emotional well-being.
- To enable students to apply goal setting, time management, and teamwork skills for achieving personal and collaborative success.
- To develop financial literacy and healthy lifestyle practices for responsible decision-making and sustainable well-being.
- To promote digital literacy, online safety, ethical values, and civic responsibility for becoming responsible digital citizens and contributing positively to society.

UNIT I	KNOW YOURSELF	3 (H)
	Self-awareness and personality - understanding what makes you, you - Emotional intelligence and empathy - understanding your feelings and other people's feelings Activities: Take a simple personality test (such as MBTI or DISC) and discuss the results - Write in a reflection journal after each topic - Take part in an “empathy circle” - listening to a classmate's story without judging it - Practise a difficult conversation through role-play	
UNIT II	MASTER YOUR MINDSET	3 (H)
	Positive thinking and the right attitude - choosing a helpful mindset - Stress management and anger management - staying calm under pressure - Growth mindset and resilience - learning from mistakes and bouncing back Activities: Try a guided mindfulness (calm-breathing) session - Build your own personal “stress relief toolkit” - Keep a resilience journal, writing down one setback and how you handled it	
UNIT III	PLAN YOUR LIFE, WORK WITH OTHER	3 (H)
	Goal-setting and time management - deciding what matters and making time for it Activities: Create a vision board for your goals - Track your own time for a week and build a weekly planner -Take part in a group challenge that tests teamwork under pressure.	
UNIT IV	MANAGE YOUR MONEY AND HEALTH	3 (H)
	Financial literacy - budgeting and saving money - Nutrition, health, and hygiene - looking after your body Activities: Create a simple monthly budget for yourself - Play a financial simulation game to practise saving and spending decisions - Take part in a meal-planning workshop - Try a short physical wellness challenge.	
UNIT V	STAY SAFE, BE A GOOD CITIZEN	3 (H)
	Digital literacy and online safety - using the internet wisely and safely - Civic responsibility and ethics - doing the right thing for your community Activities: Run a social media audit on your own accounts - Work through privacy and online-safety scenarios - Take part in a community service activity - Join a class debate on values and ethics	
TOTAL: 15 HOURS		
Weightage: Continuous Assessment: 100%		
Assessment Methodology: Internal Examinations, Activities (Flipped Class, Quiz).		

Textbooks:

1. ICT Academy of Kerala. Life Skills for Engineers. McGraw Hill Education (India) Private Limited, 2016.
2. Mitra, B. K. Personality Development and Soft Skills (2nd Edition). Oxford University Press, 2019.

References:

1. Khera, S. You Can Win. Macmillan Publishers India Ltd., Revised Edition, 2022.
2. Levesque, H. Life Skills 101: A Practical Guide to Leaving Home and Living on Your Own. Latest Edition.
3. Covey, S. R. The 7 Habits of Highly Effective People (30th Anniversary Edition). Simon & Schuster, 2020.
4. Goleman, D. Emotional Intelligence: Why It Can Matter More Than IQ (25th Anniversary Edition). Bloomsbury Publishing, 2020.

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Explain the concepts of self-awareness, personality, emotional intelligence, and empathy to enhance personal and interpersonal effectiveness	K2
CO2	Apply positive thinking, stress management, anger management, growth mindset, and resilience strategies to improve emotional well-being..	K3
CO3	Apply goal-setting, time management, and teamwork skills to achieve personal and collaborative objectives effectively..	K3
CO4	Analyze personal financial decisions, budgeting practices, and healthy lifestyle choices for sustainable well-being..	K4
CO5	Analyze digital safety practices, online ethics, and civic responsibilities to promote responsible digital citizenship and community participation.	K4

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	2	2	2	1	1	2	-	-	-	-	1	1	1	2
CO2	3	2	2	2	1	1	-	-	-	-	1	2	1	3
CO3	2	1	2	2	2	2	-	1	1	-	2	1	2	2
CO4	1	1	2	1	2	-	-	-	-	-	2	1	2	1
CO5	2	2	2	2	2	2	-	1	1	-	2	1	2	2
AVG	2	2	2	1	1	2	-	-	-	-	1	1	1	2

Semester II

26MAT201	LINEAR ALGEBRA	L	T	P	C
		3	1	0	4

COURSE OBJECTIVES:

- To provide a strong foundation in matrices, rank, and systems of linear equations for solving engineering problems.
- To develop an understanding of vector spaces, subspaces, basis, dimension, and linear dependence for mathematical modelling and analysis.
- To enable the analysis of linear transformations, eigenvalues, eigenvectors, and diagonalization for simplifying linear systems.
- To develop the ability to apply inner product concepts, norms, and orthogonalization techniques in vector analysis and engineering applications.
- To provide knowledge of matrix decomposition techniques and least-squares methods for solving computational and engineering problems.

UNIT I	MATRICES AND SYSTEM OF LINEAR EQUATIONS	12 (H)
	Matrices – Row echelon form – Rank of a matrix – System of linear equations - Consistency – Gauss elimination method – Cayley Hamilton Theorem. Activities: Rank of Matrices and Cayley Hamilton theorem by using Open-source software (SCILAB).	
UNIT II	VECTOR SPACES	12 (H)
	Introduction to Vector Spaces, Examples, Subspaces, Linear Combinations, Span, Generating Sets, Linear Dependence and Independence, Basis and Dimension, Dimension of Subspaces. Activities: Test linear dependence and independence, the dimension of subspaces by using Open-source software (SCILAB).	
UNIT III	LINEAR TRANSFORMATIONS AND DIAGONALIZATION	12 (H)
	Null space, Range, Dimension Theorem (statement only), Matrix representation of a linear transformation, Eigenvalues & Eigenvectors, Diagonalizability. Activities: compute eigenvalues and eigenvectors of a matrix by using Open-source software (SCILAB).	
UNIT IV	INNER PRODUCT SPACES	12 (H)
	Inner product, Norms, Cauchy, Schwarz inequality, Gram, Schmidt orthogonalization, Simple problems (up to R^3). Activities: Compute inner products and vector norms by using Open-source software (SCILAB).	
UNIT V	MATRIX DECOMPOSITION	12 (H)
	Positive definite matrices, QR decomposition, Singular Value Decomposition (SVD), Least squares solutions- Simple problems (up to 3×3 matrices). Activities: Use open-source software (SCILAB) to compute QR decomposition and Singular Value Decomposition (SVD) of matrices using built-in functions.	
TOTAL: 60 HOURS		
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%.		
Assessment Methodology: Internal Examinations, Activities (Quiz, Assignment: Application -Oriented Problem Solving Using Software).		
Textbooks: 1. Friedberg, S. H., Insel, A. J., & Spence, L. E., <i>Linear Algebra</i>, 5th Edition, Pearson, 2022. 2. Strang, G., <i>Introduction to Linear Algebra</i>, 6th Edition, Wellesley-Cambridge Press, 2023.		

References:

1. Lay, D. C., Lay, S. R., & McDonald, J. J., *Linear Algebra and Its Applications*, 6th Edition, Pearson, 2021.
2. Anton, H. & Rorres, C., *Elementary Linear Algebra: Applications Version*, 12th Edition, Wiley, 2019.
3. Poole, D., *Linear Algebra: A Modern Introduction*, 5th Edition, Cengage Learning, 2019.
4. Nicholson, W. K., *Linear Algebra with Applications*, 2nd Edition, Lyryx Learning, 2022.
5. Kreyszig, E., *Advanced Engineering Mathematics*, 11th Edition, Wiley India, 2018.

E-Sources:

1. MIT OpenCourseWare, *Linear Algebra*, Massachusetts Institute of Technology. Available: <https://ocw.mit.edu/courses/18-06sc-linear-algebra-fall-2011/>
2. NPTEL, *Linear Algebra*, Indian Institute of Technology. Available: <https://nptel.ac.in>
3. SCILAB Official Documentation. Available: <https://help.scilab.org>
4. SCILAB Open Source Software Platform. Available: <https://www.scilab.org>
5. Khan Academy, *Linear Algebra*. Available: <https://www.khanacademy.org/math/linear-algebra>

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand matrices, rank, systems of linear equations, Gaussian elimination, and the Cayley Hamilton theorem.	K2
CO2	Apply vector space concepts, basis, dimension, and linear dependence and independence to solve linear algebra problems.	K3
CO3	Apply linear transformations, eigenvalues, eigenvectors, and diagonalization to analyze linear algebraic systems.	K3
CO4	Apply inner products, norms, the Cauchy–Schwarz inequality, and Gram–Schmidt orthogonalization to solve problems involving orthogonality.	K3
CO5	Apply QR decomposition, Singular Value Decomposition (SVD), and least-squares methods to solve computational and linear algebra problems.	K3

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	-	-	1	-	-	-	-	-	1	1	-	-
CO2	3	2	-	-	1	-	-	-	-	-	1	2	-	-
CO3	3	2	-	-	1	-	-	-	-	-	1	2	1	-
CO4	3	2	-	-	1	-	-	-	-	-	1	1	-	-
CO5	3	3	-	-	3	-	-	-	-	-	2	2	2	-
AVG	3	2	-	-	1	-	-	-	-	-	1	2	2	-

26ECI203	DIGITAL PRINCIPLES AND COMPUTER ORGANIZATION	L	T	P	C
		3	0	2	4

COURSE OBJECTIVES:

- To enable students to understand number systems, Boolean algebra, logic gates, and Karnaugh maps for the analysis and design of basic digital logic circuits.
- To develop the ability to analyze, design, and implement combinational logic circuits such as adders, subtractors, encoders, decoders, multiplexers, and demultiplexers for digital applications.
- To impart knowledge on sequential logic circuits, including latches, flip-flops, registers, and counters, and their applications in digital system design.
- To provide an understanding of computer organization, processor architecture, instruction execution, data path concepts, and pipelining techniques for efficient computer system design.
- To familiarize students with memory hierarchy, cache, virtual memory, DMA, interrupt handling, and I/O interfaces to understand efficient memory management and data communication in computer systems.

UNIT I	BOOLEAN ALGEBRA AND LOGIC GATES	9 (H)
	Number Systems, Binary Arithmetic Operations, Boolean Algebra, Boolean Theorems and Properties, Boolean Functions, Karnaugh Map Simplification, Logic Gates and Universal Gates (NAND, NOR) Activities: Assignment on Karnaugh Map, Build logic circuits and Virtual demonstration of logical gates.	
UNIT II	COMBINATIONAL LOGIC CIRCUITS	9 (H)
	Introduction to Combinational Circuits, Half Adder and Full Adder, Half Subtractor and Full Subtractor, Decoder, Encoder, Multiplexer, Demultiplexer, Applications of Combinational Circuits Activities: Virtual demonstration of Multiplexer and Demultiplexer.	
UNIT III	SEQUENTIAL LOGIC CIRCUITS	9 (H)
	Introduction to Sequential Circuits, Latches, Flip-Flops (SR, JK, D, T), Shift Registers, Counters – BCD and Ring, Applications of Sequential Circuit Activities: Virtual demonstration of BCD and Ring Counters, Virtual demonstration of Flip-Flops..	
UNIT IV	COMPUTER ORGANIZATION AND PROCESSOR FUNDAMENTALS	9 (H)
	Functional Units of a Digital Computer, Von Neumann Architecture, Hardware Organization and ISA Basics, Instruction Execution Cycle, Basic Data Path Concepts, Introduction to Pipelining, Pipeline Hazards Activities: Virtual demonstration of spot and resolve different types of pipeline hazards.	
UNIT V	MEMORY AND I/O	9 (H)
	Memory Concepts and Hierarchy, Main Memory and Secondary Memory, Cache Memory (Basic Concepts), Virtual Memory, Memory Management Basics, DMA and Interrupt I/O, I/O Interfaces – USB and SATA Activities: Virtual demonstration of DMA, I/O in Real AI Systems	
PRACTICALS:		15 (H)
1. Verification of Boolean theorems using logic gates. 2. Design and implementation of combinational circuits using gates for arbitrary functions. 3. Implementation of 4-bit binary adder/subtractor circuits. 4. Implementation of code converters. 5. Implementation of BCD adder, encoder and decoder circuits 6. Implementation of functions using Multiplexers.		

7. Implementation of the synchronous counters
8. Implementation of a Universal Shift register.
9. Simulator based study of Computer Architecture

TOTAL: 60 HOURS

Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%

Assessment Methodology: Internal Assessment, Practical, Activities (Assignment, Quiz)

References & Textbooks:

1. Mano, M. M., & Ciletti, M. D. (2018). Digital design. Pearson Education.
2. Roth, C. H., Jr. (2003). Fundamentals of logic design. Jaico Publishing House.
3. Wakerly, J. F. (2007). Digital design principles and practices. Pearson Education.
4. Givone, D. D. (2003). Digital principles and design. Tata McGraw-Hill.
5. Kharate, G. K. (2010). Digital electronics. Oxford University Press.

E-Resources:

- 1 NPTEL – Digital Circuits- <https://nptel.ac.in/courses/108105132>
- 2 NPTEL – Computer Organization and Architecture- <https://nptel.ac.in/courses/106106166>
- 3 GeeksforGeeks – Digital Electronics- <https://www.geeksforgeeks.org/digital-electronics/>
- 4 Tutorials Point – Computer Organization and Architecture-
https://www.tutorialspoint.com/computer_organization_and_architecture/index.htm.
- 5 MIT OpenCourseWare – Computation Structures (Digital Systems) - [Online Digital Logic Circuit Simulator](#).

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOM	MAXIMUM BLOOM'S LEVEL
CO1	Understand the concepts of number systems, Boolean algebra, Boolean functions, Karnaugh maps, and logic gates used in digital systems.	K2
CO2	Understand the operation and applications of combinational logic circuits, including adders, subtractors, encoders, decoders, multiplexers, and demultiplexers.	K2
CO3	Understand the principles and operation of sequential logic circuits, including latches, flip-flops, shift registers, and counters.	K2
CO4	Understand the functional organization of a digital computer, processor architecture, instruction execution cycle, datapath concepts, pipelining, and pipeline hazards.	K2
CO5	Understand the concepts of memory hierarchy, cache memory, virtual memory, DMA, interrupts, and I/O interfaces in computer systems.	K2

CO-PO/PSO MAPPING

[illegible]

26TAT201	தமிழர்களும் தொழில்நுட்பமும் / TAMILS AND TECHNOLOGY	L	T	P	C
		1	0	0	1

பாடநெறி நோக்கங்கள்:

- பழந்தமிழர்களின் அறிவியல் மற்றும் தொழில்நுட்ப அறிவைப் பற்றி அறிந்துகொள்ளுதல்.
- தமிழர்களின் வடிவமைப்பு மற்றும் கட்டுமானத் தொழில்நுட்பத்தைப் பற்றிக் கற்றல்.
- தமிழர்களின் உற்பத்தித் தொழில்நுட்பம் குறித்து விழிப்புணர்வு பெறுதல்.
- தமிழர்கள் பயன்படுத்திய பாரம்பரிய வேளாண்மை மற்றும் நீர்ப்பாசன முறைகளைப் பற்றி விரிவாக அறிந்து கொள்ளுதல்.
- அறிவியல் தமிழ் மற்றும் கணினித் தமிழின் முக்கியத்துவத்தைப் புரிந்து கொள்ளுதல்.

COURSE OBJECTIVES:

- To study about the scientific and technological knowledge of ancient Tamils.
- To learn about the design and construction technology of Tamils.
- To aware about the manufacturing technology of Tamils.
- To study about traditional agriculture and irrigation systems used by Tamils.
- To know the importance of scientific Tamil and modern Tamil computing

UNIT - I	நெசவு மற்றும் பானைத் தொழில்நுட்பம் / WEAVING AND CERAMIC TECHNOLOGY	3 (H)
	சங்க காலத்தில் நெசவுத் தொழில் - பானைத் தொழில்நுட்பம் - கருப்பு சிவப்புப் பாண்டங்கள் - பாண்டங்களில் கீறல் குறியீடுகள். Weaving Industry during Sangam Age, Ceramic technology, Black and Red Ware Potteries (BRW), Graffiti on Potteries.	
UNIT - II	வடிவமைப்பு மற்றும் கட்டிடத் தொழில்நுட்பம்/ DESIGN AND CONSTRUCTION TECHNOLOGY	3 (H)
	சங்க காலத்தில் வடிவமைப்பு மற்றும் கட்டுமானங்கள் & சங்க காலத்தில் வீட்டுப் பொருட்களில் வடிவமைப்பு - சங்க காலத்தில் கட்டுமானப் பொருட்களும் நடுகல்லும் - சிலப்பதிகாரத்தில் மேடை அமைப்பு பற்றிய விவரங்கள் - மாமல்லபுரச் சிற்பங்களும், கோவில்களும் - சோழர் காலத்துப் பெருங்கோயில்கள் மற்றும் பிற வழிபாட்டுத் தலங்கள் - நாயக்கர் காலக் கோயில்கள் - மாதிரி கட்டமைப்புகள் பற்றி அறிதல், மதுரை மீனாட்சி அம்மன் ஆலயம், திருமலை நாயக்கர் மஹால், செட்டிநாட்டு வீடுகள் மற்றும் பிரிட்டிஷ் காலத்தில் சென்னையில் இந்தோ-சாரசெனிக் கட்டிடக் கலை. Designing and Structural construction House & Designs in household materials during Sangam Age, Building materials and Hero stones of Sangam age, Details of Stage Constructions in Silappathikaram, Sculptures and Temples of Mamallapuram, Great Temples of Cholas and other worship places, Temples of Nayaka Period, Type study (Madurai Meenakshi Temple), Thirumalai Nayaka Mahal, Chetti Nadu Houses, Indo, Saracenic architecture at Madras during British Period.	

	உற்பத்தித் தொழில்நுட்பம்/ TECHNOLOGY	MANUFACTURING	3 (H)
UNIT - III	கப்பல் கட்டும் கலை – உலோகவியல் - இரும்புத் தொழிற்சாலை இரும்பை உருக்குதல், எஃகு - வரலாற்றுச் சான்றுகளாக செம்பு மற்றும் தங்க நாணயங்கள்-நாணயங்கள் அச்சடித்தல் - மணி உருவாக்கும் தொழிற்சாலைகள் - கல்மணிகள், கண்ணாடி மணிகள் - சுடுமண் மணிகள் - சங்கு மணிகள் - எலும்புத்துண்டுகள்-தொல்லியல் சான்றுகள் - சிலப்பதிகாரத்தில் மணிகளின் வகைகள். Art of Ship Building , Metallurgical studies, Iron industry, Iron smelting, steel, Copper and gold Coins as source of history - Minting of Coins, Beads making, industries Stonebeads, Glass beads, Terracotta beads, Shell beads / bone beads, Archeological evidences, Gem stone types described in Silappathikaram		
	வேளாண்மை மற்றும் நீர்ப்பாசனத் தொழில்நுட்பம்/ AGRICULTURE AND IRRIGATION TECHNOLOGY		3 (H)
UNIT-IV	அணை, ஏரி, குளங்கள், மதகு - சோழர்காலக் குழுழித் தூம்பின் முக்கியத்துவம் கால்நடை பராமரிப்பு - கால்நடைகளுக்காக வடிவமைக்கப்பட்ட கிணறுகள் வேளாண்மை மற்றும் வேளாண்மைச் சார்ந்த செயல்பாடுகள் கடல்சார் அறிவு -மீன்வளம் முத்து மற்றும் முத்துக்குளித்தல் பெருங்கடல் குறித்த பண்டைய அறிவு - அறிவுசார் சமூகம் . Dam, Tank, ponds, Sluice, Significance of Kumizhi Thoompuof Chola Period, Animal Husbandry - Wells designed for cattle use , Agriculture and Agro Processing -Knowledge of Sea -Fisheries, Pearl, Conche diving, Ancient Knowledge of Ocean -Knowledge Specific Society.		
	அறிவியல் தமிழ் மற்றும் கணித்தமிழ்/ SCIENTIFIC TAMIL & TAMIL COMPUTING		3 (H)
UNIT - V	அறிவியல் தமிழின் வளர்ச்சி - கணித்தமிழ் வளர்ச்சி - தமிழ் நூல்களை மின்பதிப்பு செய்தல் - தமிழ் மென்பொருட்கள் உருவாக்கம் - தமிழ் இணையக் கல்விக்கழகம் - தமிழ் மின் நூலகம் - இணையத்தில் தமிழ் அகராதிகள் - சொற்குவைத் திட்டம். Development of Scientific Tamil, Tamil computing, Digitalization of Tamil Books, Development of Tamil Software, Tamil Virtual Academy, Tamil Digital Library, Online Tamil Dictionaries, Sorkuvai Project		
TOTAL: 15 HOURS			
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%			
Assessment Methodology: Internal Examinations, Activities (Quiz, Assignment).			
References: தமிழ் நூல்கள்: 1. தமிழக வரலாறு, மக்களும் பண்பாடும், மக. மக. பிள்ளை. (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்). 2. கணினித் தமிழ், முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்). 3. கீழடி – வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம். (தொல்லியல் துறை வெளியீடு). 4. பொருறை – ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு). 5. Social Life of Tamils – Dr. K. K. Pillay. A Joint Publication of Tamil Nadu Textbook and Educational Services Corporation (TNTB & ESC) and Roja Muthiah Research Library (RMRL). English Books: 1. Social Life of the Tamils – The Classical Period – Dr. S. Singaravelu. Published by International Institute of Tamil Studies.			

2. Historical Heritage of the Tamils – Dr. S. V. Subatamanian & Dr. K. D. Thirunavukkarasu. Published by International Institute of Tamil Studies.
3. The Contributions of the Tamils to Indian Culture – Dr. M. Valarmathi. Published by International Institute of Tamil Studies.
4. Keeladi – Sangam City Civilization on the Banks of the River Vaigai. Jointly Published by Department of Archaeology & Tamil Nadu Textbook and Educational Services Corporation, Tamil Nadu.
5. Studies in the History of India with Special Reference to Tamil Nadu – Dr. K. K. Pillay. Published by The Author.
6. Porunai Civilization. Jointly Published by Department of Archaeology & Tamil Nadu Textbook and Educational Services Corporation, Tamil Nadu.
7. Journey of Civilization: Indus to Vaigai – R. Balakrishnan. Published by Roja Muthiah Research Library (RMRL).

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	தமிழர்களின் நெசவு மற்றும் மண்பாண்டத் தொழில்நுட்பத்தைப் புரிந்துகொள்ளுதல். Understand the contribution of Tamils in various fields. Explain about the weaving and pottery technology of Tamils.	K2
CO2	தமிழர்களின் கட்டுமானத் தொழில்நுட்பத்தை விளக்குதல். Explain about the design and construction technology of Tamils.	K2
CO3	தமிழர்களின் உற்பத்தித் தொழில்நுட்பத்தை விளக்குதல். Explain about the manufacturing technology of Tamils.	K2
CO4	தமிழர்களின் வேளாண்மை மற்றும் நீர்ப்பாசனத் தொழில்நுட்பத்தைப் புரிந்துகொள்ளுதல். Understand the agriculture and irrigation technology of Tamils.	K2
CO5	அறிவியல் தமிழ் மற்றும் தமிழ் கணினியியலின் வளர்ச்சியை அறிதல். Define the growth of scientific Tamil and Tamil computing.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	-	-	-	-	-	3	3	2	-	2	-	-	-	-
CO2	-	-	-	-	-	3	3	2	-	2	-	-	-	-
CO3	-	-	-	-	-	3	3	2	-	2	-	-	-	-
CO4	-	-	-	-	-	3	3	2	-	2	-	-	-	-
CO5	-	-	-	-	-	3	3	2	-	2	-	-	-	-
AVG	-	-	-	-	-	3	3	2	-	2	-	-	-	-

26PHT201	APPLIED PHYSICS (CSIE) – II	L	T	P	C
		2	1	0	3

COURSE OBJECTIVES:

- To understand the fundamental properties of magnetic materials, ferromagnetism, ferrites, soft and hard magnetic materials, and their applications in GMR sensors.
- To understand number-system conversions, Boolean logic, basic and universal logic gates, and simplify Boolean expressions using Boolean theorems and Karnaugh maps.
- To understand quantum confinement and nanostructures such as quantum wells, wires and dots, and study the principles and applications of tunneling devices, single-electron transistors, resonant-tunneling diodes and carbon nanotubes.
- To understand the fundamentals of quantum information processing, quantum states, qubits, Bloch sphere, quantum gates and the advantages of quantum computing over classical computing.
- To understand the fundamental properties of superconducting materials, Meissner effect, Type I and Type II superconductors, BCS theory, high- T_c superconductors and their technological applications.

UNIT I	MAGNETIC MATERIALS	9 (H)
	Parameters, Ferromagnetic materials, Domain theory of Ferromagnetism - Ferrites - Soft and Hard magnetic materials – GMR sensors. Activities: Determination of Hysteresis loop for ferromagnetic materials.	
UNIT II	LOGIC GATES	9 (H)
	Conversion of Binary to decimal - decimal to binary – binary coded decimal code-logic gates (OR, AND, NOT, NAND and NOR)–Exclusive OR gate simplification based on basic Boolean theorems (sum of products, product of sums expression)- simplification by Karnaugh Map method (don't care conditions). Activities: Virtual demonstration of Logic Gates.	
UNIT III	NANO-DEVICES	9 (H)
	Introduction –quantum confinement – quantum structures: quantum wells, wires and dots – band gap of nanomaterials. Tunneling- Coulomb blockade - single electron transistor - resonant-tunneling diode- Carbon nanotubes: Properties and applications. Activities: Virtual demonstration of single electron transistor	
UNIT IV	QUANTUM COMPUTING	9 (H)
	Quantum system for information processing - quantum states – classical bits – quantum bits or qubits – Bloch sphere -CNOT gate – quantum gates (Pauli – X, Y and Z Gates, Hadamard Gate, Phase gate - T gate .CNOT Gate) – advantage of quantum computing over classical computing. Activities: Virtual demonstration of quantum computing	
UNIT V	SUPERCONDUCTING MATERIALS	9 (H)
	Superconducting Materials – Zero resistance and Meissner effect – Type I and II Superconductors – BCS Theory (Qualitative) – High T_c Superconductors – Applications – SQUID, Cryotron, Magnetic levitation. Activities: Demonstration of Superconductors.	
TOTAL: 45 HOURS		
Weightage: Continuous Assessment: 40%, End Semester Examinations: 60%		
Assessment Methodology: Internal Examinations, Activities (Quiz, Assignments).		

References:

1. Kasap, S. O. (2020). 4TH Edition, Principles of electronic materials and devices. McGraw-Hill Education.
2. Bernhardt, C. (2019). Quantum computing for everyone. MIT Press.
3. Hanson, G. W. (2009). Fundamentals of nanoelectronics. Pearson Education.

E-Resources:

1. Single electron Transistor: <https://youtu.be/MTT729LtBo?si=RGaEhGgmyWJWcZib>
2. Basics of quantum computing- <https://lab.quantumflytrap.com>
3. Single electron transistor - <http://vlabs.iitkgp.ac.in/tcad>
4. Quantum Computing: <http://www.digimat.in/nptel/courses/video/106106232/L01.html>
5. Review article: Claude Chappert, Albert Fert and Frédéric Nguyen Van Dau, "The emergence of spin electronics in data storage" Nature Publishing 2007

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Explain the magnetic properties of materials, ferromagnetism, ferrites, soft and hard magnetic materials, and the working principle of GMR sensors.	K2
CO2	Apply number system conversions, Boolean algebra theorems, logic gates, and Karnaugh maps to simplify digital logic circuits.	K3
CO3	Illustrate the concepts of nanotechnology, quantum confinement, nano-devices, carbon nanotubes, and their engineering applications.	K2
CO4	Interpret the principles of quantum computing, qubits, quantum gates, and the advantages of quantum computing over classical computing	K2
CO5	Analyze the properties of superconducting materials, BCS theory, superconducting devices, and their technological applications.	K4

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	2	2	1	-	-	1	-	2	2	2	2
CO2	3	3	2	2	3	-	-	-	1	-	2	3	3	2
CO3	3	3	3	2	3	2	-	-	1	-	3	3	3	3
CO4	3	3	3	2	3	1	-	-	2	-	3	3	3	3
CO5	3	2	2	2	2	2	1	-	1	-	2	2	2	3
AVG	3	3	2	2	3	2	1	-	1	-	2	3	3	3

26CSI201	OBJECT ORIENTED PROGRAMMING	L	T	P	C
		3	0	4	5

COURSE OBJECTIVES:

- To impart the principles of Object-Oriented Programming and their advantages over procedural programming.
- To develop problem-solving skills by creating real-world applications using classes and objects in C++.
- To enable learners to implement inheritance, polymorphism, and dynamic binding for software reusability.
- To provide practical knowledge of pointers, virtual functions, and runtime polymorphism in C++.
- To equip learners with skills in templates, exception handling, file processing, and I/O systems for developing robust C++ applications.

UNIT I	PRINCIPLES OF OBJECT-ORIENTED PROGRAMMING	15 (H)
	Characteristics of object-oriented languages, C++ Program structure, Procedure Oriented Programming vs Object Oriented Programming, C++ constructs and syntax, tokens, variables, data-types, type conversion, operators, Expressions, Namespace, flow Control and decision, making statements. Practical: 1. Simple programs to using Operators, and type conversion. 2. Programs using Conditional and Loop statements and loops.	
UNIT II	CLASSES AND OBJECTS	15 (H)
	Abstraction mechanism: Classes, Objects, member data, member functions - Constructors and types - destructors, inline function, friend function - array of objects, objects as function arguments - memory allocation for objects, static members static data and static function. Practical: 1. Programs using in-line and friend functions. 2. Programs using constructors and destructors	
UNIT III	INHERITANCE AND COMPILE TIME POLYMORPHISM	15 (H)
	Inheritance: Derived Classes Single inheritance Multilevel Inheritance Multiple Inheritance - Hierarchical inheritance - Hybrid inheritance. Operator Overloading: Compile time Polymorphism - Overloading Functions, Overloading Operators, Overloading Unary Operators - Overloading Binary Operators - Operator Overloading with Friend Functions. Practical: 1. Programs for inheritance and its types. 2. Programs using friend function and operator overloading.	
UNIT IV	POINTERS AND RUNTIME POLYMORPHISM:	15 (H)
	Pointers with arithmetic operations - this pointer Pointers to Derived classes and Base classes - Compile time versus Runtime Polymorphism - Virtual functions - Late Binding- Abstract classes- Pure virtual functions and Virtual Destructors - Virtual base class. Practical: 1. Programs for pointer manipulation. 2. Programs for virtual functions.	
UNIT V	TEMPLATES, EXCEPTION HANDLING, I/O SYSTEMS AND FILE I/O	15 (H)
	Class Templates - Function Templates Overloading of Template Functions - String, iterators, hashes, IO streams; Exception Handling. I/O Systems and File I/O: C++ Streams - Formatted and Unformatted I/O - File stream classes - File modes – File operations, Sequential Read / Write operations - Binary and ASCII Files - Error handling in file I/O with member function.	

	Practical: 1. Programs using function and class templates. exception handling. 2. Programs for error handling in file and I/O management 3. Develop applications using OOP features.
TOTAL: 75 HOURS	
Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%	
Assessment Methodology: Internal Assessment, Practical, Activities (Project, Assignment Programs).	
Textbooks & References: 1. Deitel, P., & Deitel, H. (2024). C++ how to program: An objects-natural approach, Pearson Education. 2. Bronson, G. (2011). A first book of C++. Course Technology Inc. 3. Balagurusamy, E. (2020). Object oriented programming with C++. McGraw Hill, Education.	
E-Resources: 1. https://en.cppreference.com/w/cpp 2. https://youtu.be/M-mKgBHaMb0?si=1I-pEiAFgwwBA8IC .	

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand the fundamental concepts of Object-Oriented Programming, C++ program structure, data types, operators, expressions, and control flow statements	K2
CO2	Apply the concepts of classes, objects, constructors, destructors, member functions, friend functions, and static members to develop modular C++ programs.	K3
CO3	Apply the principles of inheritance, operator overloading, and compile-time polymorphism to develop reusable and extensible C++ programs.	K3
CO4	Apply pointers, virtual functions, abstract classes, and runtime polymorphism to build dynamic and memory-efficient C++ applications.	K3
CO5	Apply templates, exception handling, I/O streams, and file handling techniques to develop robust and fault-tolerant C++ software systems.	K3

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	-	-	-	-	-	-	-	-	-	2	-	-
CO2	3	3	2	-	-	-	-	-	-	-	-	3	2	-
CO3	3	3	3	-	2	-	-	-	-	-	-	3	3	-
CO4	3	3	3	-	3	-	-	-	-	-	-	3	3	2
CO5	3	3	3	-	2	-	-	-	-	-	2	3	3	3
AVG	3	3	3	-	2	-	-	-	-	-	2	3	3	2

26ENI201	ENGLISH ESSENTIALS - II	L	T	P	C
		1	0	2	2

COURSE OBJECTIVES:

- Develop effective oral communication skills for interpersonal, group, and professional interactions.
- Enhance listening skills and the ability to provide and receive constructive feedback effectively.
- Build competency in business correspondence through professional emails, formal letters, and meeting documentation.
- Develop academic writing skills by practicing paraphrasing, summarizing, essays, and technical writing.
- Foster teamwork, leadership, negotiation, and problem-solving skills for academic and professional success.

UNIT I	ORAL COMMUNICATION	6 (H)
	Types (Verbal and Nonverbal), Interpersonal and group communication, Telephonic conversation. Activities: Short presentations, Debates, Formal Speeches (Welcome, Vote of Thanks and introducing guests), Listen and respond to short podcasts.	
UNIT II	LISTENING AND FEEDBACK SKILLS	6 (H)
	Types of listening (Active, Passive, Critical, Empathetic) Barriers to effective listening. Giving Constructive Feedback – Specific vs vague feedback, Feedback on behaviour, not person. Receiving Feedback Positively – Handling criticism without defensiveness. Activities: Note-taking, Story sharing, Two stars and a wish (After a presentation, each student gives 2 things the presenter did well + 1 suggestion to improve) Speed Feedback (2 mins per pair, student A shares work, Student B gives feedback, then swap. Rotate 3-4 times)	
UNIT III	BUSINESS CORRESPONDENCE	6 (H)
	Email Communication, Formal Letters (Types), Business Meeting. Activities: Email and letter writing (Complaint, request, permission), Agenda, minutes of the meeting.	
UNIT IV	ACADEMIC WRITING	6 (H)
	Paraphrasing, Summarizing, Essay Writing, Instructions and Recommendations. Activities: Essay writing (Cause and effect, argumentative, persuasive), User guides/ manuals, policy document.	
UNIT V	TEAM WORK	6 (H)
	Leadership Skills (Team building, Team Leader, Team player), Negotiation and Problem solving skills Activities: SWOT Analysis, Brainstorming and Group discussions.	
TOTAL: 30 HOURS		
Weightage: Continuous Assessment: 50%, End Semester Examinations: 50%		
Assessment Methodology: Internal Examinations, Activity (Group Activity, Report Writing)		
References: 1. Koneru Aruna. (2020). English Language Skills for Engineers. McGraw Hill Education. 2. Taylor, Shirley & Chandra .V. (2010). Communication for Business A Practical Approach. India: Pearson Longman. 3. Ian Badger, et al., (2014). Listening: B2 (Collins English for Life: Skills), Collins. 4. Raymond Murphy (2019), Grammar in Use, Cambridge University Press. E-Resources: 1. Communication for Business Success - https://open.umn.edu/opentextbooks/textbooks/8 2. TED Talks – https://www.ted.com/		

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Demonstrate effective oral communication in interpersonal, group, and professional settings.	K2
CO2	Apply active listening techniques and provide constructive feedback in various communication contexts.	K2
CO3	Prepare professional emails, formal letters, agendas, and minutes of meetings using appropriate formats.	K2
CO4	Produce clear and well-organized academic and technical documents using effective writing strategies.	K2
CO5	Demonstrate leadership, teamwork, negotiation, and problem-solving skills in collaborative activities.	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	-	-	-	-	-	-	-	2	3	-	1	-	-	2
CO2	-	1	-	-	-	-	-	2	3	-	2	-	-	2
CO3	-	-	-	-	1	-	-	1	3	2	1	1	1	2
CO4	-	1	-	-	1	-	-		3	1	2	1	2	1
CO5	-	2	1	-	-	1	1	3	2	3	2	2	2	3
AVG	-	1	1	-	1	1	1	2	3	2	2	1	2	2

26MEL002	MAKERSPACE	L	T	P	C
		0	0	4	2

COURSE OBJECTIVES:

- To impart practical skills in the assembly, disassembly, and welding of components using appropriate tools and techniques.
- To provide hands-on training in electrical wiring practices, and the use of electronic components, sensors, and actuators.

ACTIVITY A	DIS-ASSEMBLY & ASSEMBLY PRACTICES	6 (H)
	- Tools and its handling techniques. - Dis-assembly and assembly of home appliances – Grinder Mixer Grinder, Ceiling Fan, Table Fan & Washing Machine. - Dis-assembly and assembly of Air-Conditioners & Refrigerators. - Dis-assembly and assembly of a Bicycle.	
ACTIVITY B	WELDING PRACTICES	6 (H)
	(i) Welding Procedure, Selection & Safety Measures. (ii) Power source of Arc Welding – Gas Metal Arc Welding & Gas Tungsten Arc Welding processes. (iii) Hands-on session of preparing base material & Joint groove for welding. (iv) Hands-on session of MAW, GMAW, GTAW, on Carbon Steel & Stainless Steel plates / pipes, for fabrication of a simple part.	
ACTIVITY C	ELECTRICAL WIRING PRACTICES	6 (H)
	(i) Electrical Installation tools, equipment & safety measures. (ii) Hands-on session of basic electrical connections for Fuses, Miniature Circuit Breakers and Distribution Box. (iii) Hands-on session of electrical connections for Lightings, Fans, Calling Bells. (iv) Hands-on session of electrical connections for Motors & Uninterruptible Power Supply.	
ACTIVITY D	ELECTRONICS COMPONENTS / EQUIPMENT PRACTICES	6 (H)
	(i) Electronic components, equipment & safety measures. (ii) Dis-assembly and assembly of Computers. (iii) Hands-on session of Soldering Practices in a Printed Circuit Board. (iv) Hands-on session of Bridge Rectifier, Op-Amp and Transimpedance amplifier. (v) Hands-on session of integration of sensors and actuators with a Microcontroller. (vi) Demonstration of Programmable Logic Control Circuit.	
ACTIVITY E	CONTEMPORARY SYSTEMS	6 (H)
	(i) Demonstration of Solid Modelling of components. (ii) Demonstration of Assembly Modelling of components. (iii) Fabrication of simple components / parts using 3D Printers. (iv) Demonstration of cutting of wood / metal in different complex shapes using Laser Cutting Machine.	
TOTAL: 30 HOURS		
Weightage: Continuous Assessment: 60%, End Semester Examinations: 40%		
Assessment Methodology: Internal Examinations, Activities (Project, Assignment).		
References: - Stephen Christena, Learn to Weld: Beginning MIG Welding and Metal Fabrication Basics, Crestline Books, 2014. H. Lipson, Fabricated - The New World of 3D Printing, Wiley, 1st edition, 2013. - Code of Practice for Electrical Wiring Installations (IS 732:2019)		

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Demonstrate proper use and handling of basic hand and power tools for disassembly, assembly, and fabrication.	K3
CO2	Apply safety measures and execute basic electrical wiring installations, connections, and repairs for domestic applications.	K3
CO3	Create solid and assembly models of components using software and fabricate them using 3D printing technology.	K6
CO4	Adapt and follow safety protocols and professional practices in a workshop/laboratory work environment.	K3

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	3	2	2	2	1	2	-	-	-	-	1	1	1	-
CO2	3	2	2	2	2	3	-	-	-	-	2	1	2	-
CO3	2	2	3	1	3	1	-	-	-	-	1	1	3	-
CO4	2	1	2	1	1	3	2	2	3	2	3	1	1	-
AVG	3	2	2	2	2	2	2	2	3	2	2	1	2	-

26UCT201	LIFE SKILLS FOR ENGINEERS-II	L	T	P	C
		1	0	0	1

COURSE OBJECTIVES:

- To develop creative thinking skills by applying imagination, lateral thinking, and collaborative approaches to generate innovative solutions.
- To develop effective decision-making and problem-solving skills through convergent and divergent thinking and critical analysis.
- To apply analytical, logical, and structured problem-solving techniques to address real-world engineering challenges.
- To develop leadership, communication, and decision-making skills for effective collaboration and responsible professional practice.
- To enhance teamwork, conflict resolution, empathy, and shared vision for achieving common goals in multidisciplinary environments.

UNIT I	FOUNDATIONS OF CREATIVE THINKING	3 (H)
	Creativity, critical thinking, and collaboration - the building blocks of good thinking Imagination, intuition, and experience as sources of creativity - Lateral thinking and busting common myths about creativity Activities: Two-Brainstorm method on a real problem -Take on the “30 Circles” creativity challenge - Solve lateral-thinking riddles and puzzles- Take part in “Creativity Myth Busters” - spotting false beliefs about creativity	
UNIT II	THINKING STYLE AND DECISION MAKING	3 (H)
	Problem solving and decision making - Convergent thinking (narrowing down to one answer) vs divergent thinking (opening up many ideas) - Critical reading and the idea of “multiple intelligences” people are smart in different ways Activities: Work through a “Desert Survival” team simulation -Write short “What If?” scenario stories -Play a “Fast vs Slow Thinking” game	
UNIT III	PROBLEM-SOLVING TOOLBOX	3 (H)
	Problem-solving techniques: Six Thinking Hats, Mind Mapping, Forced Connections - Analytical thinking - Logical thinking Activities: Analyse a real-world case study - Take part in an “Escape Room” challenge that needs logical problem solving	
UNIT IV	TEAMWORK,CONFLICT,AND VISION	3 (H)
	Leadership styles, and assessing your own natural style - Communication and active listening Decision-making and taking responsibility Activities: Take part in a “Crisis Leadership” simulation - Role-play real “Leadership Dilemmas	
UNIT V	PROBLEM-SOLVING TOOLBOX TEAMWORK, CONFLICT, AND VISION	3 (H)
	Teamwork and delegation -sharing work fairly -Empathy, integrity, and handling conflict Vision, motivation, and goal-setting for a team Activities: Classic “Tower Challenge” (building something as a team under a time limit) Build a Team Vision Board together	
TOTAL: 15 HOURS		
Weightage: Continuous Assessment: 100%		
Assessment Methodology: Internal Examinations, Activities (Quiz, Flipped Class).		
Textbooks: 1. Edward de Bono, Lateral Thinking: Creativity Step by Step, Revised Edition, Harper Perennial, 2015. 2. Daniel Kahneman, Thinking, Fast and Slow, Farrar, Straus and Giroux, 2011.		

3. David A. Whetten and Kim S. Cameron, Developing Management Skills, 9th Edition, Pearson Education, 2016.
4. Richard Paul and Linda Elder, The Miniature Guide to Critical Thinking: Concepts and Tools, 9th Edition, Foundation for Critical Thinking Press, 2020.

References:

1. Edward de Bono, Six Thinking Hats, Revised Edition, Little, Brown Book Group, 2017.
2. Peter A. Facione, Critical Thinking: What It Is and Why It Counts, Insight Assessment, 2015.
3. Tony Buzan and Barry Buzan, The Mind Map Book, BBC Active/Pearson Education, Updated Edition, 2018.
4. Peter G. Northouse, Leadership: Theory and Practice, 10th Edition, Sage Publications, 2024.
5. Stephen R. Covey, The 7 Habits of Highly Effective People, 30th Anniversary Edition, Simon & Schuster, 2020.
6. Carol S. Dweck, Mindset: The New Psychology of Success, Updated Edition, Ballantine Books, 2016.

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Apply creative thinking, imagination, and lateral thinking techniques to generate innovative ideas for solving engineering and real-world problems.	K3
CO2	Analyze problems using appropriate thinking styles and decision-making strategies to select effective solutions	K4
CO3	Apply structured problem-solving tools and logical reasoning techniques to solve practical engineering challenges.	K3
CO4	Demonstrate leadership, communication, and decision-making skills for effective collaboration in professional environments.	K3
CO5	Evaluate teamwork, conflict resolution, and goal-setting strategies to enhance collaboration and achieve shared objectives in multidisciplinary teams.	K5

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	–	2	3	–	–	–	–	2	1	–	3	2	2	2
CO2	–	3	2	–	–	–	–	1	2	–	2	2	2	2
CO3	–	3	2	–	2	–	–	1	–	–	2	2	3	2
CO4	–	–	2	–	–	–	2	3	3	2	2	1	2	3
CO5	–	2	2	–	–	–	3	3	3	2	2	1	2	3
AVG	–	2	2	–	2	–	3	2	2	2	2	2	2	2

26UCT202	FOREIGN LANGUAGE - JAPANESE	L	T	P	C
		1	0	0	1

COURSE OBJECTIVES:

- To introduce the fundamentals of the Japanese language, including Hiragana, Katakana, pronunciation, and basic vocabulary.
- To develop the ability to communicate using simple Japanese expressions in everyday situations such as greetings, self-introduction, and classroom interactions.
- To enable learners to apply basic Japanese grammar, sentence patterns, and commonly used vocabulary in oral and written communication.
- To provide an understanding of elementary Japanese conversational skills for daily life, including asking questions, giving directions, and making polite requests.
- To familiarize learners with Japanese culture, customs, and etiquette to promote effective and culturally appropriate communication.

UNIT I	WRITING SYSTEMS & PRONUNCIATION	3 (H)
	Introduction to the Japanese language – Hiragana: vowels and basic characters – Reading and writing Hiragana – Introduction to Katakana: basic characters and usage – Pronunciation and sound patterns. Activities: Flashcard games, Hiragana writing drills, Katakana reading practice, Audio-based pronunciation exercises.	
UNIT II	BASIC COMMUNICATION	3 (H)
	Greetings and farewells (こんにちは, おはようございます, さようなら) – Self-introduction (Name, nationality, age) – Basic sentence structure (Subject–Object–Verb) – Numbers (1–100) – Days of the week – Classroom expressions. Activities: Self-introduction, Greeting practice, Number and date matching, Listening exercises.	
UNIT III	GRAMMAR & VOCABULARY	3 (H)
	Particles: は (wa), を (wo), の (no), へ (e), に (ni) – Present tense verbs: です and ます forms – Negative forms (ではありません, ません) – Question words: なに, どこ, だれ, いつ – Vocabulary related to family, food, colours, and common actions. Activities: Verb conjugation drills, Particle exercises, Picture description, Shopping vocabulary practice.	
UNIT IV	EVERYDAY CONVERSATION	3 (H)
	Describing people and objects using い and な adjectives – Talking about daily routines and schedules – Time expressions – Asking and giving simple directions – Ordering food and making polite requests – Expressing likes and dislikes. Activities: Role-plays, Daily schedule presentation, Restaurant conversation, Dialogue practice.	
UNIT V	JAPANESE CULTURE & PRACTICAL COMMUNICATION	3 (H)
	Listening to short conversations – Identifying key expressions – Introduction to formal and informal speech – Basic Japanese etiquette and cultural practices – Revision of Hiragana and Katakana – Beginner-level conversation practice. Activities: Group discussion on Japanese etiquette, Listening comprehension, Vocabulary quiz, Oral presentation, Conversation practice.	
TOTAL: 15 HOURS		
Weightage: Continuous Assessment: 100%		
Assessment Methodology: Internal Examinations, Activities (Quiz).		

Textbooks:

1. Banno, E., Ikeda, Y., Ohno, Y., Shinagawa, C., & Tokashiki, K. (2020). *Genki I: An Integrated Course in Elementary Japanese* (3rd Edition). Tokyo: The Japan Times Publishing.
2. The Japan Foundation. (2020). *Marugoto: Japanese Language and Culture – Starter A1 (Katsudoo & Rikai)*. Tokyo: The Japan Foundation.

References:

1. Makino, S., & Tsutsui, M. (2022). *A Dictionary of Basic Japanese Grammar* (Revised Edition). Tokyo: The Japan Times Publishing.
2. The Japan Foundation. (2022). *IRODORI: Japanese for Life in Japan – Starter (A1)*. Tokyo: The Japan Foundation.
3. Hadamitzky, W., & Spahn, M. (2023). *Japanese Hiragana & Katakana for Beginners* (Latest Edition). Tuttle Publishing.
4. Alma Publishing. (2021). *Minna no Nihongo Elementary I – Main Textbook* (2nd Edition, English Translation). 3A Corporation.

COURSE OUTCOME

COURSE OUTCOME	DESCRIPTION OF COURSE OUTCOME	MAXIMUM BLOOM'S LEVEL
CO1	Understand the basic Hiragana and Katakana writing systems, pronunciation, and essential Japanese vocabulary.	K2
CO2	Understand simple Japanese greetings, self-introduction, numbers, dates, and classroom expressions for everyday communication	K2
CO3	Apply basic Japanese grammar, particles, verb forms, and sentence structures to construct simple sentences.	K3
CO4	Apply basic Japanese conversational skills in everyday situations such as shopping, asking directions, ordering food, and expressing preferences.	K3
CO5	Understand Japanese cultural practices and etiquette for appropriate communication in simple real-life contexts	K2

CO-PO/PSO MAPPING

CO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PSO2	PSO3
CO1	-	-	-	-	-	-	-	-	2	-	2	-	-	1
CO2	-	-	-	-	-	2	1	1	3	-	2	-	-	1
CO3	-	2	-	-	-	-	-	-	3	-	2	-	-	-
CO4	-	1	-	-	-	2	2	2	3	-	2	-	-	1
CO5	-	-	-	-	-	3	3	2	2	-	2	-	-	2
AVG	-	2	-	-	-	2	2	2	3	-	2	-	-	1